



CIRCULAR

Ref. No.: GU/Acad –PG/BoS -NEP Engg. /2024-25/742 dated 29.01.2025

In supersession to the above referred Circular, the Syllabus of Semester III & IV of the **Master of Engineering (Information Technology and Engineering)** Programme approved by the Standing Committee of the Academic Council in its meeting held on 24th & 25th July 2025 is attached. The syllabus of Semester II approved earlier by the Academic Council in its meeting held on 06th December 2024 and the syllabus of Semester I approved by the Academic Council in its meeting held on 22nd August 2024 is also attached

The Dean, Faculty of Engineering and Principals of affiliated Colleges offering the **Master of Engineering (Information Technology and Engineering)** Programme are requested to take note of the above and bring the contents of the Circular to the notice of all concerned.

(Ashwin V. Lawande)
Deputy Registrar – Academic

To,

1. The Dean, Faculty of Engineering, Goa University.
2. The Principals of affiliated Engineering Colleges.

Copy to,

1. The Director, Directorate of Technical Education, Govt. of Goa
2. The Chairperson, BoS in Information Technology Engineering.
3. The Controller of Examinations, Goa University.
4. The Assistant Registrar Examinations (Prof.), Goa University.
5. Directorate of Internal Quality Assurance, Goa University for uploading the Syllabus on the University website.

MASTER OF ENGINEERING (INFORMATION TECHNOLOGY AND ENGINEERING)
RC 2024-25

TWO YEAR PROGRAMME STRUCTURE						
SEMESTER - I						
Sr. No.	Course Code	Title of the Course	L	T	P	Credits
Programme Specific Core (PSC) Courses						
1	ITH-500	Constrained Networks	3	0	0	3
2	ITH-501	Constrained Networks lab	0	0	1	1
3	ITH-502	Intelligent and Learning Systems	3	0	0	3
4	ITH-503	Intelligent Systems Lab	0	0	1	1
5	ITH-504	Mathematics for Information Science	3	1	0	4
Programme Specific Elective (PSE) Courses						
6	ITH-531	Mobile and Pervasive Computing	4	0	0	4
OR						
7	ITH-532	Natural Language Processing	4	0	0	4
Research Specific Elective (RSE) Courses						
8	REC-561	Engineering Research and Publication	3	1	0	4
OR						
9	REC-562	Literature Review and Technical Writing for Engineers	3	1	0	4
TOTAL			16	2	2	20
SEMESTER - II						
Sr. No.	Course Code	Title of the Course	L	T	P	Credits
Programme Specific Core (PSC) Courses						
1	ITH-505	Data Analytics and Visualization	3	0	0	3
2	ITH-506	Data Analytics Lab	0	0	1	1
3	ITH-507	Information Assurance and Security	3	0	0	3
4	ITH-508	Information Assurance and Security Lab	0	0	1	1
5	ITH-509	Algorithm Design and Optimization	3	0	0	3
6	ITH-510	Algorithm Design and Optimization Lab	0	0	1	1
Programme Specific Elective (PSE) Courses						
7	ITH-533	Smart Robots	3	0	0	3
8	ITH-534	Smart Robots Lab	0	0	1	1
OR						
9	ITH-535	Grid Computing	3	0	0	3
10	ITH-536	Grid Computing Lab	0	0	1	1
Research Specific Elective (RSE) Courses						
11	REC-563	Statistics and Data Analysis for Engineering Research	2	0	0	2
12	REC-564	Statistics and Data Analysis Lab	0	0	2	2
OR						
13	REC-565	Statistical Techniques for Engineering Research	2	0	0	2
14	REC-566	Probability and Statistical Analysis Lab	0	0	2	2
Total			14	0	6	20

SEMESTER - III						
Sr. No.	Course Code	Title of the Course	L	T	P	E Credits
Programme Specific Core (PSC) Courses						
1	ITH-600	Artificial Intelligence of Things	3	0	0	0 3
2	ITH-601	Artificial Intelligence of Things Lab	0	0	1	0 1
3	ITH-602	Advanced Image Processing	3	0	0	0 3
4	ITH-603	Advanced Image Processing Lab	0	0	1	0 1
Programme Specific Elective (PSE) Courses						
5	ITH-631	Brain Computer Interface	3	0	0	0 3
6	ITH-632	Brain Computer Interface Lab	0	0	1	0 1
OR						
7	ITH-633	Advances in Cyber security	3	0	0	0 3
8	ITH-634	Advances in Cyber security Lab	0	0	1	0 1
Research Specific Elective (RSE) Courses						
9	ITH-661	Digital Forensics	2	0	0	0 2
10	ITH-662	Digital Forensics Lab	0	0	2	0 2
OR						
11	ITH-663	Deep Learning Techniques	2	0	0	0 2
12	ITH-664	Deep Learning Techniques Lab	0	0	2	0 2
Generic Elective (GE) Courses						
13	GEC-681	Sustainability - Principles and Practices	3	0	0	0 3
14	GEC-682	Sustainability - Principles and Practices Lab	0	0	1	0 1
OR						
15	GEC-683	Project Management	3	0	0	0 3
16	GEC-684	Project Management Lab	0	0	1	0 1
TOTAL			14	0	6	0 20
SEMESTER - IV						
Sr. No	Course Code	Title of the Course	L	T	P	E Credits
Generic Elective (GE) Courses						
1	GEC-685	Financial Management	4	0	0	0 4
OR						
2	GEC-686	Entrepreneurship	4	0	0	0 4
Programme Specific Dissertation or Internship						
3	ITH-698	Dissertation	0	0	0	16 16
OR						
4	ITH-699	Internship	0	0	0	16 16
TOTAL			4	0	0	16 20

THREE YEAR PROGRAMME STRUCTURE						
SEMESTER - I						
Sr. No.	Course Code	Title of the Course	L	T	P	Credits
Programme Specific Core (PSC) Courses						
1	ITH-500	Constrained Networks	3	0	0	3
2	ITH-501	Constrained Networks lab	0	0	1	1
Programme Specific Elective (PSE) Courses						
3	ITH-531	Mobile and Pervasive Computing	4	0	0	4
OR						
4	ITH-532	Natural Language Processing	4	0	0	4
Research Specific Elective (RSE) Courses						
5	REC-561	Engineering Research & Publications	3	1	0	4
OR						
6	REC-562	Literature Review & Technical Writing for Engineers	3	1	0	4
TOTAL			10	1	1	12
SEMESTER - II						
Programme Specific Core (PSC) Courses						
Sr. No.	Course Code	Title of the Course	L	T	P	Credits
1	ITH-505	Data Analytics and Visualizations	3	0	0	3
2	ITH-506	Data Analytics Lab	0	0	1	1
Programme Specific Elective (PSE) Courses						
3	ITH-533	Smart Robots	3	0	0	3
4	ITH-534	Smart Robots Lab	0	0	1	1
OR						
5	ITH-535	Grid Computing	3	0	0	3
6	ITH-536	Grid Computing Lab	0	0	1	1
Research Specific Elective (RSE) Courses						
7	REC-563	Statistics and Data Analysis for Engineering Research	2	0	0	2
8	REC-564	Statistics and Data Analysis Lab	0	0	2	2
OR						
9	REC-565	Statistical Techniques for Engineering Research	2	0	0	2
10	REC-566	Probability and Statistical Analysis Lab	0	0	2	2
Total			8	0	4	12

SEMESTER - III							
Sr. No.	Course Code	Title of the Course	L	T	P	E	Credits
Programme Specific Core (PSC) Courses							
1	ITH-504	Mathematics for Information Science	3	1	0	0	4
2	ITH-502	Intelligent and Learning Systems	3	0	0	0	3
3	ITH-503	Intelligent Systems Lab	0	0	1	0	1
Programme Specific Elective (PSE) Courses							
4	ITH-631	Brain Computer Interface	3	0	0	0	3
5	ITH-632	Brain Computer Interface Lab	0	0	1	0	1
OR							
6	ITH-633	Advances in Cyber security	3	0	0	0	3
7	ITH-634	Advances in Cyber security Lab	0	0	1	0	1
TOTAL			9	1	2	0	12
SEMESTER - IV							
Sr. No.	Course Code	Title of the Course	L	T	P	E	Credits
Programme Specific Core (PSC) Courses							
1	ITH-507	Information Assurance and Security	3	0	0	0	3
2	ITH-508	Information Assurance and Security Lab	0	0	1	0	1
3	ITH-509	Algorithm Design and Optimization	3	0	0	0	3
4	ITH-510	Algorithm Design and Optimization Lab	0	0	1	0	1
Generic Elective (GE) Courses							
5	GEC-681	Sustainability - Principles and Practices	3	0	0	0	3
6	GEC-682	Sustainability - Principles and Practices Lab	0	0	1	0	1
OR							
7	GEC-683	Project Management	3	0	0	0	3
8	GEC-684	Project Management Lab	0	0	1	0	1
TOTAL			9	0	3	0	12



SEMESTER - V							
Sr. No.	Course Code	Title of the Course	L	T	P	E	Credits
Programme Specific Core (PSC) Courses							
1	ITH-600	Artificial Intelligence of Things	3	0	0	0	3
2	ITH-601	Artificial Intelligence of Things Lab	0	0	1	0	1
3	ITH-602	Advanced Image Processing	3	0	0	0	3
4	ITH-603	Advanced Image Processing Lab	0	0	1	0	1
Research Specific Elective (RSE) Courses							
5	ITH-661	Digital Forensics	2	0	0	0	2
6	ITH-662	Digital Forensics Lab	0	0	2	0	2
OR							
7	ITH-663	Deep Learning Techniques	2	0	0	0	2
8	ITH-664	Deep Learning Techniques Lab	0	0	2	0	2
TOTAL			8	0	4	0	12
SEMESTER - VI							
Sr. No.	Course Code	Title of the Course	L	T	P	E	Credits
Generic Elective (GE) Courses							
1	GEC-685	Financial Management	4	0	0	0	4
OR							
2	GEC-686	Entrepreneurship	4	0	0	0	4
Programme Specific Dissertation or Internship							
3	ITH-698	Dissertation	0	0	0	16	16
OR							
4	ITH-699	Internship	0	0	0	16	16
TOTAL			4	0	0	16	20



SEMESTER I

Programme Specific Core (PSC) Courses

Name of the Programme : M.E in Information Technology Engineering
Course code : ITH-500
Title of the course : Constrained Networks
Number of Credits : 3 (3L)
Effective from AY : 2024-25

Pre-requisites for the Course:	Basic knowledge of Networking	
Course Objectives:	This course will enable students to: 1. Understand how networks and Internet of things helps in solving real life problems. 2. Gain knowledge on various IoT technologies. 3. Understand the operational issues in the constrained environment.	
Contents:	Topics	No. of Hours
Unit 1	Internet/Web and Networking: Reference models- The OSI Reference Model- the TCP/IP Reference Model, IP Addressing, Network Topologies, Sub-netting, Different networks, Connection of networks, Tunneling, Packet Fragmentation, Web Servers, Cloud Computing basics.	10
Unit 2	Application Layer: DNS—The Domain Name System, The DNS Name Space, Domain Resource Records, Name Servers. Electronic MAIL: Architecture and Services, The User Agent, Message Formats, Message Transfer, Final Delivery. World Wide Web: Architectural Overview. Streaming Audio and Video: Streaming Stored Media, Streaming Live Media. Content Delivery.	10
Unit 3	Evolution of IoT, Web 3.0 view of IoT, Definition and characteristics of IoT, IoT Enabling Technologies, IoT Architecture, Fog, Edge and Cloud in IoT, Functional blocks of a IoT ecosystem, Sensors, Actuators, Smart Objects and Connecting Smart Objects, IoT levels and deployment templates, IoT applications. Overview of IoT supported Hardware platforms: Raspberry pi and Arduino.	10
Unit 4	IoT Access Technologies: Constrained Nodes and Constrained Networks – Optimizing IP for IoT: 6LoWPAN, Routing over Low Power and Lossy Networks – Application Transport Methods: Supervisory Control and Data Acquisition -Application Layer Protocols: CoAP and MQTT- Data aggregation & dissemination.	15
Pedagogy:	Inquiry Based Learning, Reflective, Integrative Learning	
References/ Readings:	Text Books: 1. Andrew S. Tanenbaum, David J. Wetherall, “Computer Networks”, Pearson Education, 5 th Edition, 2014.	

	2. Vijay Madiseti, Arshdeep Bahga, "Internet of Things (A Hands-on-Approach)", 1st Edition, 2015. 3. W. Richard Stevens, "Unix Network Programming", Prentice Hall/Pearson Education, 3rd Edition, 2009. Reference Books: 1. Adrian McEwen, Hakim Cassimally, "Designing the Internet of Things", 1/e, 2013.
Course Outcomes:	After going through this course, the students will be able to: CO 1. Explain the conceptual and practical aspects of operating in constrained environments. CO 2. Apply the knowledge gained in understanding networks and IoT. CO 3. Analyse scenarios to design applications. CO 4. Create solutions for real life scenarios using Constrained devices.

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Name of the Programme : M.E in Information Technology Engineering
Course code : ITH-501
Title of the course : Constrained Networks lab
Number of Credits : 1 (1P)
Effective from AY : 2024-25

Pre-requisites for the Course:	Basics of Networking and programming language.	
Course Objectives:	This course will enable students to: 1. Understand how networks are created 2. Gain knowledge on implementing IoT applications 3. Understand the operational issues in the constrained environment.	
Contents:	Topics	No. of Hours
	1. Implementation of Subnetting. 2. Audio Streaming of data 3. Video Streaming of data 4. Designing IoT applications 5. Implementing IoT protocols (CoAP). 6. Implementing IoT protocols (MQTT). 7. Application with MQTT 8. Mini project on IoT 9. Using the cloud 10. Data storage on Cloud	30
Pedagogy:	Constructive, Collaborative and Inquiry Based Learning	
Instructions:	Minimum 8 experiments to be performed from above list.	
References/ Readings:	Text Books: 1. Andrew S. Tanenbaum, David J. Wetherall, "Computer Networks", Pearson Education, 5th Edition, 2014. 2. Vijay Madisetti, Arshdeep Bahga, "Internet of Things (A Hands-on-Approach)", 1st edition, 2015. 3. W. Richard Stevens, "Unix Network Programming", Prentice Hall/Pearson Education, 3rd Edition, 2009. Reference Books: 1. Adrian McEwen, Hakim Cassimally, "Designing the Internet of Things", 1/e, 2013.	
Course Outcomes:	After going through this course, the students will be able to: CO 1. Explain the conceptual and practical aspects of designing networks CO 2. Apply the knowledge gained in understanding networks and IoT. CO 3. Analyse scenarios to design IoT applications. CO 4. Create solutions for real life scenarios using Constrained devices.	

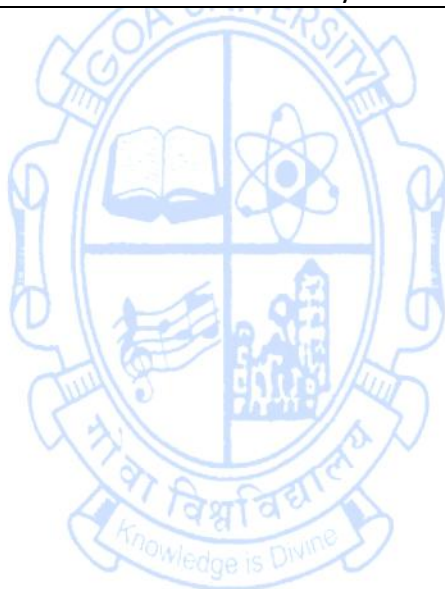
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Name of the Programme : M.E in Information Technology Engineering
Course code : ITH-502
Title of the course : Intelligent and learning systems
Number of Credits : 3 (3L)
Effective from AY : 2024-25

Pre-requisites for the Course:	Basic concepts of Artificial Intelligence.	
Course Objectives:	This course will enable students to: 1. Understand principles of Artificial intelligence toward problem solving, inference, perception, and learning. 2. Investigate applications of AI techniques in intelligent agents, artificial neural networks and other machine learning models. 3. Experiment with a machine learning model for simulation and analysis. 4. Explore the current scope, potential, limitations, and implications of intelligent systems.	
Contents:	Topics	No. of Hours
Unit 1	Introduction: Foundation of AI, Agents and environments, the nature of the Environment, Problem solving Agents, Problem Formulation, Search Strategies. Knowledge representation: Knowledge Engineering, Representing structure in frames, Rules and data, Object-oriented systems, Natural language Semantics, Levels of representation.	10
Unit 2	Learning: Learning from observations, Inductive Learning, Concept Learning, Version Spaces and Candidate Eliminations, Inductive bias, Decision Tree learning. Instant based learning: Locally weighted Regression – Radial Bases Functions, Case Based Learning	10
Unit 3	Advanced learning: Analytical Learning (Perfect Domain Theories – Explanation Base Learning (FOCL Algorithm), Reinforcement Learning, Q-Learning, Temporal Difference Learning. Learning in Neural network: Neural Network Representation, Problems Perceptron, Multilayer Networks and Back Propagation Algorithms.	15
Unit 4	Introduction to Robotics: Tasks, parts, effectors, Sensors, Architectures, Configuration spaces, Navigation and motion planning, Introduction to AI based programming Tools.	10
Pedagogy:	Inquiry Based Learning, Reflective, Integrative Learning	
References/ Readings:	Text Books: 1. S. Sridhar and M. Vijayalakshmi, "Machine learning", 1st Edition, 2021, ISBN:978-0190127275. 2. S. R. Deb, "Robotics Technology and flexible automation", Tata McGraw-Hill Education 2nd Edition ,2010. 3. Stuart Russell, Peter Norvig, "Artificial Intelligence: A Modern	

	Approach”, Pearson Education, 3rd Edition, 2015. Reference Books: 1. Ronald J. Brachman, Hector J. Levesque, “Knowledge Representation and Reasoning”, Elsevier, 1st edition ,2004. 2. Stephen Marsland, “Machine Learning: An Algorithmic Perspective”, Taylor & Francis, 2nd edition, 2014. 3. Tom M. Mitchell, “Machine Learning”, McGraw-Hill Science, 1st edition, 2017.
Course Outcomes:	After going through this course, the students will be able to: CO 1. Explain the concept of learning and its significance to the design of intelligence machines. CO 2. Analyse the range of machine learning algorithms along with their strengths and weaknesses. CO 3. Design various machine learning algorithms for real time applications. CO 4. Implement the learning models to various language, speech, vision applications related to society.

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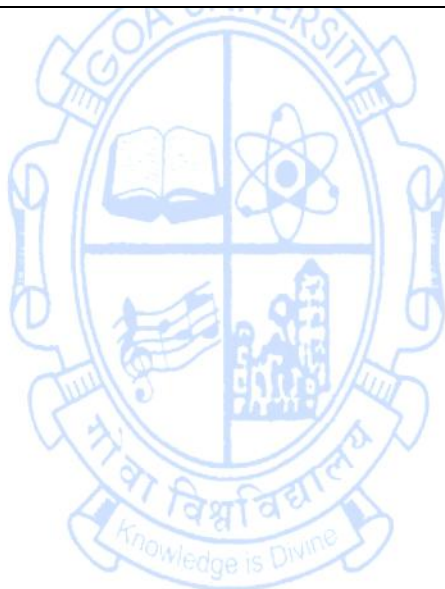


Name of the Programme : M.E in Information Technology Engineering
Course Code : ITH-503
Title of the course : Intelligent Systems Lab
Number of Credits : 1 (1P)
Effective from AY : 2024-25

Pre-requisites for the Course:	Basic knowledge of Artificial Intelligence and programming language	
Course Objectives:	This course will enable students to: 1. Understand principles of Artificial intelligence toward problem solving, inference, perception, and learning. 2. Investigate applications of AI techniques in intelligent agents, artificial neural networks and other machine learning models. 3. Experiment with a machine learning model for simulation and analysis. 4. Explore the current scope, potential, limitations, and implications of intelligent systems.	
Contents:	Topics	No. of Hours
	1. Implement and demonstrate the Candidate-Elimination algorithm to output a description of the set of all hypotheses consistent with the training examples. 2. Write a program to demonstrate the working of the decision tree based ID3 algorithm. Use an appropriate data set for building the decision tree and apply this knowledge to classify a new sample. 3. Implement the non-parametric Locally Weighted Regression algorithm in order to fit data points. 4. Implement Q learning algorithm for an appropriate data set. 5. Implement FOCL algorithm for an appropriate data set 6. Build an Artificial Neural Network by implementing the Backpropagation algorithm and test the same using appropriate data sets. 7. Write a program to construct a Bayesian network considering medical data. Use this model to demonstrate the diagnosis of heart patients using standard Heart Disease Data Set. 8. Introduction to basic robotic programming using visual ROS IDE 9. Robotic programming using visual ROS IDE 10. Write a program to construct a Bayesian network considering stock market data	30
Pedagogy:	Constructive, Collaborative and Inquiry Based Learning	
Instructions:	Minimum 8 experiments to be performed from above list.	
References/ Readings:	Text Books: 1. S. Sridhar and M. Vijayalakshmi, "Machine learning", 1st Edition, 2021, ISBN:978-0190127275. 2. S.R. Deb, "Robotics Technology and flexible automation", 2nd Edition,	

	2010, Tata McGraw-Hill Education. 3. Stuart Russell, Peter Norvig, "Artificial Intelligence: A Modern Approach", Pearson Education, 3rd Edition, 2015. Reference Books: 1. Ronald J. Brachman, Hector J. Levesque, "Knowledge Representation and Reasoning", Elsevier, 1st edition, 2004. 2. Stephen Marsland, Taylor & Francis, "Machine Learning: An Algorithmic Perspective", 2nd edition, 2014. 3. Tom M. Mitchell, "Machine Learning", McGraw-Hill Science, 1st Edition, 2017.
Course Outcomes:	After going through this course, the students will be able to: CO 1. Understand the implementation procedures for the machine learning algorithms CO 2. Design programs for various Learning algorithms. CO 3. Apply appropriate data sets to the Machine Learning algorithms CO 4. Identify and apply Machine Learning algorithms to solve real world problem.

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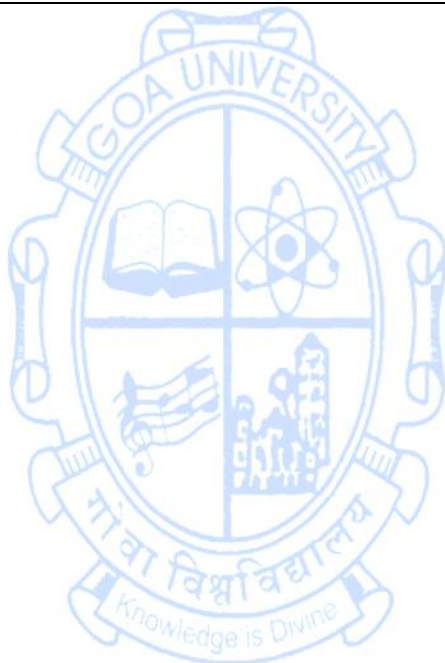


Name of the Programme : M.E in Information Technology Engineering
Course code : ITH-504
Title of the course : Mathematics for Information Science
Number of Credits : 4 (3L+1T)
Effective from AY : 2024-25

Pre-requisites for the Course:	Fundamentals of mathematics.	
Course Objectives:	This course will enable students to: 1. Understand fundamental mathematical concepts used in computer science 2. Gain knowledge of Mathematics and linear Algebra in solving engineering related problems 3. Model Engineering problems with the concepts and techniques of Mathematics	
Contents:	Topics	No. of Hours
Unit 1	Propositional Calculus: propositions and connectives, syntax, Semantics – truth assignments and truth tables, validity and satisfiability, tautology, Adequate set of connectives, Equivalence and normal forms, Natural deduction system and axiom system.	11+3T
Unit 2	Techniques for proving theorems: Direct Proof, Proof by Contrapositive, Proof by exhausting cases and proof by contradiction, Principle of mathematical induction, Principle of complete induction. Recursive definitions, function of sequences calculating coefficient of generating function, solving recurrence relation by substitution and generating functions Solution methods for linear, first-order recurrence relations with constant coefficient, characteristic roots, Generating functions.	12+4T
Unit 3	Algebraic Structures: Groups and subgroups, homomorphism theorems, cosets and normal subgroups, Lagrange's theorem, Rings and Fields (Definition and examples only)	10+4T
Unit 4	Linear Algebra: Vector Spaces, Linear Independence, Basis and Rank, Linear Mappings. Norms, Inner Products, Lengths and Distances, Angles and Orthogonality, Orthonormal Basis, Orthogonal Complement, Inner Product of Functions.	12+4T
Pedagogy:	Inquiry Based Learning, Reflective, Integrative Learning	
References/ Readings:	Text Books: 1. Hoffman, K. and Kunze, R., "Linear Algebra", Prentice-Hall, 2 nd Edition 2. Kenneth H. Rosen, "Discrete Mathematics and its Applications", McGraw Hill Inc, 7/e, 2011 Reference Books: 1. Bernard Kolman, Robert C Busby, Sharon Kutler Ross, "Discrete Mathematical Structures", Prentice-Hall India Private Limited, 2/e, 1996. 2. E. Mendelsohn, "Introduction to Mathematical Logic", Van-Nostrand,	

	London, 2nd ed. 1979. 3. J. P. Tremblay, R. Manohar, "Discrete Mathematical Structures with Application to Computer Science", Tata McGraw Hill, 1st Edition, 2000. 4. J. Truss, "Discrete Mathematics for Computer Scientists", Addison Wesley, 2/e, 1999.
Course Outcomes:	After going through this course, the students will be able to: CO 1. Explain the fundamental mathematical concepts used in computer science CO 2. Apply knowledge of Mathematics and linear Algebra in solving problems related to computer Science and Engineering CO 3. Analyze and compare the properties of various Mathematical techniques CO 4. Model Engineering problems with the concepts and techniques of Mathematics

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Programme Specific Elective (PSE) Courses

Name of the Programme : M.E in Information Technology Engineering
Course code : ITH-531
Title of the course : Mobile and Pervasive Computing
Number of Credits : 4 (4L)
Effective from AY : 2024-25

Pre-requisites for the Course:	Basics of wireless communication	
Course Objectives:	This course will enable students to: 1. Understand the Emerging Technologies in Wireless Networks. 2. Explain about the Transmission Methods and Data Management. 3. Compare the working of wireless Routing Protocols. 4. Outline the characteristics of Pervasive Computing Applications including the major system components & architectures of the systems.	
Contents:	Topics	No. of Hours
Unit 1	Introduction to Pervasive Computing: Internet and Ubiquitous computing, Pervasive Computing and Ubiquitous Computing, Ambient Computing. Wireless Networks: Emerging technologies- Blue tooth, Wi-Fi, WiMAX, 3G, WATM-Mobile IP protocols -WAP push architecture-WML scripts and applications. Mobile Computing: Mobile computing environment— functions-architecture-design considerations, content architecture- CC/PP exchange protocol, context manager. Data management in WAE-Coda file system- caching schemes- Mobility QOS. Security in mobile computing.	15
Unit 2	Pervasive Computing: Pervasive Computing – Principles, Characteristics- interaction transparency, context aware, automated experience capture. Architecture for pervasive computing- Pervasive devices-embedded controls- smart sensors and actuators -Context communication and access services. Architecture: Requirements of computational infrastructure failure management security performance dependability Pervasive Computing devices and Interfaces Device technology trends, Connecting issues and protocols.	15
Unit 3	Location Management: Handoff in wireless mobile networks-model-handoff schemes. Location management in cellular networks - Mobility models- location and tracking management schemes- time, movement, profile and distance-based update strategies. All technologies. WAP & WML: Pervasive Computing and web-based Applications XML and its role in Pervasive Computing, Wireless Application Protocol (WAP) Architecture and Security Introduction to Wireless Mark-Up language (WML).	15

	PDA In pervasive computing: Introduction, PDA software Components, Standards, emerging trends, PDA Device characteristics, PDA Based Access Architecture.	
Unit 4	Pervasive Computing and Security: Voice Enabling Pervasive Computing Voice Standard Speech Applications in Pervasive Computing and security. Service Discovery: Open protocols- Service discovery technologies- SDP, Jini, SLP, UpnP protocols–data synchronization SyncML framework - Context aware mobile services -Context aware sensor networks, addressing and communications. Context aware security.	15
Pedagogy:	Inquiry Based Learning, Reflective, Integrative Learning	
References/ Readings:	Text Books: 1. Asoke K Talukder, Hasan Ahmed, Roopa R Yavagal, “Mobile Computing: Technology, Applications & Service Creation” 2nd Edition, Tata McGraw Hill Education Pvt Ltd, 2005 7 West Patel Nagar, New Delhi 110008 (ISBN (13): 978-0-07-014457-6, ISBN (10): 0-07-014457-5) 2. Ivan Stojmenovic, “Handbook of Wireless Networks and Mobile Computing”, A Wiley-Interscience Publication, John Wiley & sons Inc, 2nd Edition, Canada, 2002. (Print ISBN:9780471419020, Online ISBN:9780471224563) 3. Uwe Hansman, Lothar Merk, Martin S Nicklous & Thomas Stober, “Principles of Mobile Computing”, Second Edition, Springer, Verlag, New Delhi, 2003. Reference Books: 1. Frank Adelstein Sandeep K. S. Gupta Golden G. Richard III Loren Schwiebert, “Fundamentals of Mobile and Pervasive Computing”, McGraw-Hill, 2nd Edition 2005. 2. Jochen Burkhardt, “Pervasive Computing: Technology and Architecture of Mobile Internet Applications”, Pearson Education, 2nd Edition, 2009.	
Course Outcomes:	After going through this course, the students will be able to: CO 1. Explain the concept of wireless networks, transmission methods & data management. CO 2. Develop Markup language for wireless application protocols. CO 3. Compare the working of wireless routing protocols. CO 4. Apply Pervasive techniques to real world problems.	

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Name of the Programme : M.E in Information Technology Engineering
Course code : ITH-532
Title of the course : Natural Language Processing
Number of Credits : 4 (4L)
Effective from AY : 2024-25

Pre- requisites for the Course:	Fundamentals of Machine Learning	
Course Objectives:	This course will enable students to: 1. Understand Natural Language processing 2. Explain about parsing, sentiment analysis and speech processing 3. Analyse different semantics. 4. Implement Sentiment analysis and Speech processing	
Contents:	Topics	No. of Hours
Unit 1	Foundations of Natural Language Processing: Introduction, Natural Language Processing - Problems and perspectives, Introduction to probability calculus, N-grams and Language Models, Markov Models, Introduction to Machine Learning and Deep Learning, Recurrent Neural Network Language Models, The evaluation of NLP applications. Corpora and their construction: representativeness, Concordances, collocations and measures of words association, Methods for Text Retrieval, Regular expressions. Shallow Parsing: Part-of-Speech Tagging, Statistical POS Tagging, Neural POS Tagging, Chunking	15
Unit 2	Deep Parsing: Linguistics of Parsing, Algorithmic of Parsing, Constituency Parsing: Rule Based, Statistical Parsing, Dependency Parsing, Neural Parsing. Computational Phonetics and Speech Processing: Speech samples: properties and acoustic measures, Analysis in the frequency domain, Spectrograms, Applications in the acoustic-phonetic field. Speech recognition with HMM and Deep Neural Networks, Tokenisation and Sentence splitting, Computational Morphology: Morphological operations, Static lexica, Two-level morphology, Computational Syntax, Part-of-speech tagging, Grammars for natural language, Natural language Parsing, Supplementary worksheet: formal grammars for NL	15
Unit 3	Computational Semantics: Lexical semantics: WordNet and Frame Net, Word Sense Disambiguation, Distributional Semantics & Word-Space models, Logical approaches to sentence semantics. Sentiment Analysis: Problem Statement, Ambiguity for Sentiment Analysis, Lexicons for Sentiment Analysis, Rule-Based Sentiment Analysis, Statistical Sentiment Analysis, Neural Approaches to Sentiment Analysis, Sentiment Analysis in Different Languages	15

Unit 4	Applications and Case studies: Solving Downstream Tasks: Document classification, Sentiment Analysis, Named Entity Recognition, Semantic Textual Similarity, Prompting Pre-Trained Language Models, Network Embedding Question Answering: Problem Formulation, Ambiguity in Question Answering, Dataset Creation, Rule-based Q&A, Second Generation, Third Generation Conversational AI: Problem Definition, Ambiguity Resolution in Conversational AI, Rule-Based Approaches to Conversational AI, Statistical Approaches, Neural Approaches	15
Pedagogy:	Inquiry Based Learning, Reflective, Integrative Learning	
References/ Readings:	Text Books 1. Allen, James, "Natural Language Understanding", 2nd Edition, Benjamin/Cumming, 2018. 2. Pushpak Bhattacharya and Aditya Joshi, "Natural language Processing", Wiley Emerging Technology Series, 1st edition, 2019. Reference Books 1. Jurafsky, Dan and Martin, James, "Speech and Language Processing", 2nd Edition, Prentice Hall, 2008. 2. Manning, Christopher and Heinrich, Schutze, "Foundations of Statistical Natural Language Processing", MIT Press, 1st Edition, 1999. 3. Tamburini, F., "Neural Models for the Automatic Processing of Italian", Bologna: Pàtron. 2022.	
Course Outcomes:	After going through this course, the students will be able to: CO 1. Explain the basic concepts in natural language processing and different areas in Natural Language Processing. CO 2. Apply the Natural Language Processing algorithms. CO 3. Analyse the association of Natural Language Processing with Artificial Intelligence CO 4. Develop Natural Language Processing models contributing towards real life linguistic problem.	

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Research Specific Elective (RSE) Courses

Name of the Programme : M.E in Information Technology Engineering

Course code : REC-561

Title of the course : Engineering Research & Publication

Number of credits : 4(3L+1T)

Effective from AY : 2024-25

Pre-requisites for the Course:	Knowledge of research requirements in real life	
Course Objectives:	The course will enable the students to 1. Understand the importance of literature review, defining the research objectives. 2. Explain qualitative and quantitative methods of data analyses and its importance. 3. Classify research publications, select appropriate journals based on research areas. 4. Practice ethics in publication and academic integrity	
Content:		No of Hours
Unit -1	Overview of scientific research in engineering , foundational and fundamental concepts like types of research and considerations for research in specific domains, motivation to do research, critical thinking, assumptions and hypotheses, basic and applied research, importance of formulation of broad research objectives	11 + 4T
Unit -2	Purpose and Methodology of Literature Search and Review of the scientific and engineering publications. Sources such as scholarly databases, public domain, open access, current literature, review articles, critical review and gap analysis, defining research objectives	11 + 4T
Unit -3	Quantitative and qualitative Data – importance of data in research, types of data, data collection techniques, Quantitative methods for analysis of data – statistical tools, mathematical modeling, simulation, experimental data, optimization methods; Qualitative data collection, preparing questioners, rating scale, conducting survey, validation of models.	12 + 4T
Unit- 4	Preparation of Publications- Elements of research publications, types of publications, writing for journal publications, basic requirements for publication, selection of journals, journal quality indicators, peer review, reply to comments and responses, publication ethics, references, citations, authorship, plagiarism, academic integrity	11 + 3T
Pedagogy:	Inquiry based learning, Integrative, Reflective Learning , Constructive learning and Collaborative learning	
References/ Readings:	1. Herman Tang, 'Engineering Research-Design, Methods and Publications', John Wiley and Sons, 2021, ISBN:9781119624486. 2. Michael Jay Katz, 'From Research to Manuscript', Springer Publication,	

	2009, ISBN:9781402094668. 3. Rob Dekkers, Lindsey Casey, Peter Langhorne, 'Making Literature Review Work', Springer Publications, 2022, ISBN:9783030900243 4. Meikang Qiu, Han Qiu, Yi Zeng, 'Research & Technical Writing for Science and Engineering', Taylor & Francis Publications, 2022, ISBN:9781003139058.
Course Outcomes:	CO 1. Understand the importance of literature review, defining the research objectives. CO 2. Explain qualitative and quantitative methods of data analyses and its importance. CO 3. Classify research publications, select appropriate journals based on research areas. CO 4. Practice ethics in publication and academic integrity

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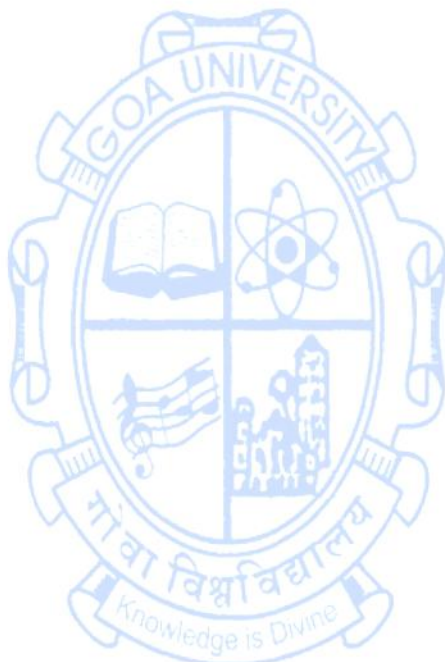


Name of the Programme : M.E in Information Technology Engineering
Course code : REC-562
Title of the course : Literature Review & Technical Writing for Engineers
Number of credits : 4(3L + 1T)
Effective from AY : 2024-25

Pre-requisites for the Course:	Basics of Technical writing skills.	
Course Objectives:	The course will enable the students to 1. Understand the importance of literature review and writing a review paper. 2. Explain the method to be followed to write a review paper. 3. Classify data for qualitative and quantitative analysis 4. Demonstrate technical writing for conference.	
Content:		No of Hours
Unit -1	Overview on Literature Review , difference between objectives of literature review and research objectives; types of literature review, qualitative and quantitative reviews, search strategies, primary and secondary sources, database search strategies, field search, root search, complimentary search, meta-analysis	12 + 4T
Unit -2	Database management of literature reviews , bibliometric analysis, importance of writing a review paper, reply to comments and responses, publication ethics, references, citations, authorship, plagiarism, academic integrity; public domain, open access, current literature.	11 + 4T
Unit -3	Technical writing on a specific research topic , structure of the paper, abstract, introduction, experimental, simulation, analysis, discussion, inferences, title, acknowledgment, referencing, presentation of tables, figures, graphs, equations; comparison between technical writing for conference papers and journal paper	11 + 4T
Unit- 4	Importance of data in research , types of data, data collection techniques, Quantitative methods for analysis of data – statistical tools, mathematical modeling, simulation, experimental data, optimization methods; Qualitative data collection, preparing questioners, rating scale, conducting survey, validation of models.	11 + 3T
Pedagogy:	Inquiry based learning, Integrative, Reflective Learning, Constructive learning and Collaborative learning	
References/ Readings:	1. Rob Dekkers, Lindsey Casey, Peter Langhorne, 'Making Literature Review Work – Multidisciplinary Guide to Systematic Approaches', Springer Publications, 2022, ISBN:9783030900243. 2. Michael Jay Katz, 'From Research to Manuscript', Springer Publication, 2009, ISBN:9781402094668. 3. Herman Tang, 'Engineering Research-Design, Methods and Publications', John Wiley and Sons, 2021, ISBN:9781119624486. 4. Meikang Qiu, Han Qiu, Yi Zeng, 'Research & Technical Writing for	

	Science and Engineering', Taylor & Francis Publications, 2022, ISBN:9781003139058.
Course Outcomes:	After taking this course, student will be able to: CO 1. Understand the importance of literature review and writing a review paper. CO 2. Explain the method to be followed to write a review paper. CO 3. Classify data for qualitative and quantitative analysis CO 4. Demonstrate technical writing for conference.

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SEMESTER II

Programme Specific Core Courses

Name of the Programme : M.E in Information Technology Engineering (RC 2024-25)
Course code : ITH-505
Title of the course : Data Analytics and Visualization
Number of Credits : 3 (3L)
Effective from AY : 2024-25

Pre-requisites for the Course:	Fundamentals of data mining	
Course Objectives:	This course will enable students to: 1. Understand the concept of data analytics life cycle. 2. Develop mathematical concept required for advance regression. 3. Create awareness about text analytics and its application. 4. Learn concepts of data analytics and visualization with R and Python.	
Contents:	Topics	No. of Hours
Unit 1	Data Analytics Lifecycle overview: Key Roles for a Successful Analytics, Background and Overview of Data Analytics Lifecycle Project Phase 1: Discovery: Learning the Business Domain, Resources Framing the Problem, Identifying Key Stakeholders. Interviewing the Analytics Sponsor, Developing Initial Hypotheses Identifying Potential Data Sources Phase 2: Data Preparation: Preparing the Analytic Sandbox, Performing ETLT, Learning About the Data, Data Conditioning, Survey and visualize, Common Tools for the Data Preparation Phase Phase3: Model Planning: Data Exploration and Variable Selection, Model Selection, Common Tools for the Model Planning Phase , Phase 4: Model Building: Common Tools for the Model Building Phase ,Phase 5: Communicate Results, Phase 6: Operationalize Big Data and Cloud technologies: Introduction to HADOOP: Big Data, Apache Hadoop, MapReduce - Data Serialization - Data Extraction - Stacking Data - Dealing with data. Introduction to R: Data Import and Export, Attribute and Data type, Descriptive statistics. Exploratory Data Analysis: Visualization before analysis, Dirty Data, visualizing single variable, examining Multiple variables, Data Exploration versus presentation.	12
Unit 2	Data analytics and Visualization with Python: Essential Data Libraries for data analytics: Pandas, NumPy, SciPy. Plotting and visualization with python: Introduction to Matplotlib, Basic Plotting with Matplotlib, Create Histogram, Bar Chart, Pie chart, Box Plot, violin plot using Matplotlib, Introduction to seaborn Library, Multiple Plots, Regression plot,	11

	regplot Advanced Pandas: Categorical Data, Advanced GroupBy Use, Techniques for Method Chaining.	
Unit 3	Regression Models: Introduction to simple Linear Regression: The Regression Equation, fitted value and Residuals, Least Square Introduction to Multiple Linear Regression: Assessing the Model, Cross-Validation, Model Selection and Stepwise Regression, Prediction Using Regression Logistic Regression: Logistic Response function and logit, Logistic Regression and GLM, Generalized Linear model, predicted values from Logistic Regression, Interpreting the coefficients and odds ratios, Linear and Logistic Regression: similarities and Differences, Assessing the models	11
Unit 4	Overview of Time Series: Analysis Box-Jenkins Methodology, ARIMA Model Autocorrelation Function (ACF), Auto regressive Models, Moving Average Models, ARMA and ARIMA Models, Building and Evaluating an ARIMA Model, Reasons to Choose and Cautions. Text Analytics: History of text mining, Roots of text mining overview of seven practices of text analytic, Application and use cases for Text mining: extracting meaning from unstructured text, Summarizing Text. Text Analysis Steps, A Text Analysis Example, Collecting Raw Text, Representing Text, Term Frequency—Inverse Document Frequency (TFIDF), Categorizing Documents by Topics, Determining Sentiments, Gaining Insights.	11
Pedagogy:	Inquiry Based Learning, Reflective, Integrative Learning	
References/ Readings:	Text Books: 1. Bharati Motwani, "Data Analytics using Python", Wiley Publications, 2nd Edition, 2020, ISBN-13 978-8126502950. 2. EMC Education Services, "Data Science and Big Data Analytics: Discovering, Analyzing, Visualizing and Presenting Data", Wiley Publication, 1st Edition, 2015, ISBN-13 978-1118876138. Reference Books: 1. Grey Miner, Andrew Fast, "Practical Text Mining and statistical Analysis for non-structured text data applications", Elsevier, 1st edition, 2012, ISBN-13 978-0123869791. 2. Peter Bruce, Andrew Bruce, Peter Gedeck, "Practical Statistics for Data Scientists 50+ Essential Concepts Using R and Python", O'Reilly Publications, 2nd Edition, 2020, ISBN-13 978-1492072942.	
Course Outcomes:	After going through this course, the students will be able to: CO 1. Explain the basics of data analytics and visualization. CO 2. Apply various regression models on given data set and perform prediction. CO 3. Analyse text data and gain insight. CO 4. Apply different analytic techniques and visualization using R and python.	

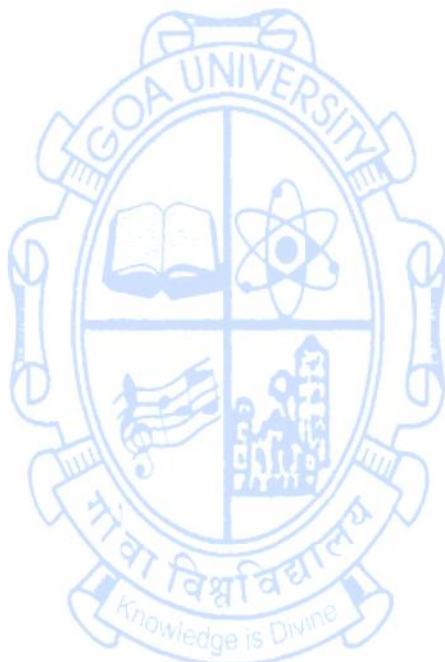
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Name of the Programme : M.E in Information Technology Engineering (RC 2024-25)
Course code : ITH-506
Title of the course : Data Analytics Lab
Number of Credits : 1 (1P)
Effective from AY : 2024-25

Pre-requisites for the Course:	Basics of data mining and programming language	
Course Objectives:	This course will enable students to: 1. Use time series model for prediction. 2. Understand the concepts of text analysis and its application. 3. Apply suitable visualization techniques using R and python. 4. Use libraries for data analytics.	
Contents:	Topics	No. of Hours
	(Any 8 Sample experiments can be implemented in the following areas) 1. Introduction to data analytics libraries in Python and R. 2. Implementation of Linear Regression in Python/R. 3. Implementation of multiple Linear Regression in Python/R. 4. Implementation of Logistic regression on suitable data set in python. 5. Implementation of Time series analysis in Python/R. 6. Implementation of ARIMA model in python / R. 7. Implementation of text classification using cross validation. 8. Implementation of Spam filter in python/R. 9. Implementation of Sentiment analysis in python/R. 10. Implementation of text summarization in python/R 11. Implementation of data visualization experiments in R using different Libraries. 12. Implementation of data visualization experiments in python using different Libraries. 13. Working with Hadoop. 14. Implementation of word count program example using MapReduce. 15. Implementation of clustering algorithm using MapReduce.	30
Pedagogy:	Constructive, Collaborative and Inquiry Based Learning	
Instructions:	Minimum 8 experiments to be performed from above list.	
References/ Readings:	Text Books: 1. Bharati Motwani, "Data Analytics using Python", Wiley Publications, 2nd Edition, 2020, ISBN-13 978-8126502950. 2. EMC Education Services, "Data Science and Big Data Analytics: Discovering, Analyzing, Visualizing and Presenting Data", Wiley Publication, 1st Edition, 2015, ISBN-13 978-1118876138. Reference Books: 1. Grey Miner, Andrew Fast, "Practical Text Mining and statistical Analysis for non-structured text data applications", Elsevier, 1st edition, 2012, ISBN-13 978-0123869791.	

	2. Peter Bruce, Andrew Bruce, Peter Gedeck, “Practical Statistics for Data Scientists 50+ Essential Concepts Using R and Python”, O’Reilly Publications, 2nd Edition, 2020, ISBN-13 978-1492072942.
Course Outcomes:	After going through this course, the students will be able to: CO 1. Explore various data Analytics libraries in R and Python CO 2. Build various time Series models on a given data set CO 3. Design Text analytics application on given data sets. CO 4. Implement visualization techniques to given data set using R and Python.

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Name of the Programme : M.E in Information Technology Engineering (RC 2024-25)
Course code : ITH-507
Title of the course : Information Assurance and Security
Number of Credits : 3 (3L)
Effective from AY : 2024-25

Pre-requisites for the Course:	Basic knowledge on data security and IOT	
Course Objectives:	This course will enable students to: 1. Grasp an integrated security view covering the computer, the operating system and the databases. 2. Understand the basic elements of encryption and their use in digital signatures and authentication. 3. Learn the basic concepts of IP and Web security.	
Contents:	Topics	No. of Hours
Unit 1	Introduction: Security Threats in Information systems, Programs, operating system, and database security and integrity. Network security models Computer Security Hardware vulnerabilities, Virus and other malicious programs, Virus counter measures, Intrusion techniques and detection, Password management Operating System security, Models of operating system security, User authentication, Design of secure operating systems, Operating system certification. Database security and integrity, Overview and policies for database security, Models for database access control, Information flow model, Authorization techniques, Auditing and control.	12
Unit 2	Data hiding techniques: Cryptography, Public Key distribution & random number generation, Public Key cryptography and RSA. Hash functions, Steganography, Digital Watermarking Digital signatures, Intellectual Property rights: Copyrights, trademarks and patents.	11
Unit 3	IP and Web security: Authentication protocols, IP security architecture, IPSec protocol, Web security considerations, Secure Socket Layer and Transport layer Security, Secure Electronic Transactions.	11
Unit 4	Security in IoT: Security Requirements in IoT Architecture, Security in Enabling Technologies, Security Concerns in IoT Applications. Security Architecture in the Internet of Things, Security Requirements in IoT, Insufficient Authentication/Authorization, Insecure Access Control, Threats to Access Control, Privacy, and Availability, Attacks Specific to IoT. Vulnerabilities, Secrecy and Secret, Key Capacity, Authentication/Authorization for Smart Devices, Transport Encryption, Attack and Fault trees, IoT system implementation life cycle.	11

Pedagogy:	Inquiry Based Learning, Reflective, Integrative Learning
References/ Readings:	Text Books: 1. Timothy Stapko, "Practical Embedded Security: Building Secure Resource Constrained Systems", Elsevier, 1st Edition, 2009, ISBN 978-007-127189-9. 2. William Stallings, "Cryptography and Network Security: Principles and Practice", Pearson, 3rd Edition, 2002, ISBN-13978-0130914293. Reference Books: 1. Ingemar Cox, Mathew Miller, Jeffrey Bloom, "Digital watermarking: Principles & Practices", Morgan Kaufmann Series, 1st Edition, 2001, ISBN-13978-1558607149. 2. Michael Whitman, Herbert Mattord, "Guide to firewalls & network security: with intrusion detection & VPNs, Course Technology", Delmar Cengage Learning, 2nd Edition, 2008, ISBN-13 978-1435420168. 3. SD Stinson "Cryptography: Theory and Practice", Chapman and HALL/CRC Press, 3rd Edition, 2005, ISBN-13 978-1584885085.
Course Outcomes:	After going through this course, the students will be able to: CO 1. Explain the security of the different components of information systems. CO 2. Apply encryption techniques & their applications in providing security. CO 3. Evaluate basic IP and Web security protocols and understand security in an IoT environment. CO 4. Implement data hiding techniques.

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Name of the Programme : M.E in Information Technology Engineering (RC 2024-25)
Course Code : ITH-508
Title of the course : Information Assurance and Security Lab
Number of Credits : 1 (1P)
Effective from AY : 2024-25

Pre-requisites for the Course:	Basic knowledge of security.	
Course Objectives:	This course will enable students to: 1. Grasp an integrated security view covering the computer, the operating system and data. 2. Learn the basic elements of encryption and their use in digital signatures and authentication. 3. Understand IoT security implementations.	
Contents:	Topics	No. of Hours
	(Any 8 Sample experiments can be implemented in the following areas) 1. Implement basic encryption ciphers 2. Implement an asymmetric encryption algorithm 3. Implement a hybrid secure cryptographic system. 4. Implement hashing. 5. Implement Watermarking (Coding) 6. Implement steganography 7. Create a digital signature 8. Implement packet tracing tools 9. Demonstrate techniques for secure data storage, secure data transmission and for creating digital signatures (GnuPG) 10. Setup a honeypot and monitor the honeypot on network (KF Sensor) 11. Perform wireless audit on access point or a router and decrypt WEP and WPA (Net Stumbler) 12. Demonstrate intrusion detection system (ids) using any tool (snort or any other s/w). 13. Identifying procedures to create/ obtain Copyrights, trademarks and patents 14. Implement password cracking. 15. Implement Security techniques in an IoT application.	30
Pedagogy:	Constructive, Collaborative and Inquiry Based Learning	
Instructions:	Minimum 8 experiments to be performed from above list.	
References/ Readings:	Text Books: 1. Timothy Stapko, "Practical Embedded Security: Building Secure Resource Constrained Systems", Elsevier, 1 st Edition, 2009, ISBN 978-007-127189-9. 2. William Stallings, "Cryptography and Network Security: Principles and Practice", Pearson, 3rd Edition, 2002, ISBN-13 978-0130914293. Reference Books: 1. Ingemer Cox, Mathew Miller, Jeffrey Bloom, "Digital watermarking:	

	Principles & Practices”, Morgan Kaufmann Series, 1st Edition, 2001, ISBN-13978-1558607149. 2. Michael Whitman, Herbert Mattord, “Guide to firewalls & network security: with intrusion detection & VPNs, Course Technology”, Delmar Cengage Learning, 2nd Edition, 2008, ISBN-13 978-1435420168. 3. SD Stinson “Cryptography: Theory and Practice”, Chapman and HALL/CRC Press, 3rd Edition, 2005, ISBN-13 978-1584885085.
Course Outcomes:	After going through this course, the students will be able to: CO 1. Explain the techniques of encryption, steganography, generating digital signatures. CO 2. Implementing encryption techniques & their applications in providing security. CO 3. Implement Intrusion detection and packet tracing.

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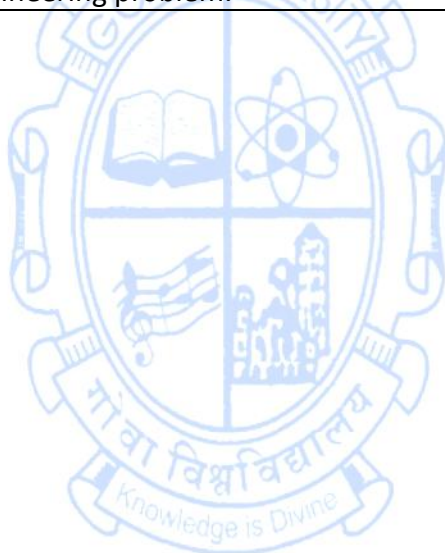


Name of the Programme : M.E in Information Technology Engineering (RC 2024-25)
 Course code : ITH-509
 Title of the course : Algorithm Design and Optimization
 Number of Credits : 3 (3L)
 Effective from AY : 2024-25

Pre-requisites for the Course:	Basic knowledge on design of algorithms	
Course Objectives:	This course will enable students to: 1. Understand and choose the appropriate algorithm design technique for a specified application. 2. Learn concepts of convex analysis and convex optimization problems. 3. Solve problems using algorithm design paradigms. 4. Apply convex optimization concept to solve engineering problems.	
Contents:	Topics	No. of Hours
Unit 1	Review of Basic Algorithmic Design Techniques: Divide and Conquer Technique, Greedy technique, Dynamic programming, Backtracking, Branch and Bound. NP, Completeness and the P & NP Classes: Introduction, Polynomial Time & Verification, NP, NP Hard, NP Completeness and Reducibility, Traveling Salesman Problem, Knapsack, Set Cover.	11
Unit 2	Randomized Algorithms: Introduction, Type of Randomized Algorithms, Quick Sort, Min-cut, 2-SAT, Game Theoretic techniques, Random Walks. Approximation Algorithms: Introduction, Greedy Algorithms, Travelling Salesman Problem, Dynamic Programming, Knapsack Problem.	11
Unit 3	Convex Sets and Functions: Optimization problems, Convex Optimization, Equivalent optimization problems. Convex sets and functions, Operations that preserve convexity, Separating and supporting hyperplanes, Cones and Generalized inequalities. Convex Optimization Problems: Convex optimization, Linear and quadratic programming, Geometric programming, generalized inequality constraints, Vector optimization. Applications: Approximation and fitting, Statistical estimation, Chebyshev and Chernoff bounds, Geometric problems & Classification.	12
Unit 4	Unconstrained and Equality Constrained Minimization: Descent methods, Gradient and steepest descent methods, Newton's method, Newton's method with equality constraints, Infeasible start Newton method.	11
Pedagogy:	Inquiry Based Learning, Reflective, Integrative Learning	
References/ Readings:	Text Books: 1. Boyd and Vandenberghe, "Convex Optimization", Cambridge University Press, 1st Edition, 2004, ISBN-13 978-0521833783. 2. Cormen, Leiserson, Rivest, Stein, "Introduction to Algorithm", PHI, 4th	

	Edition, 2022. Reference Books: 1. Anany V. Levitin, "Introduction to the Design and Analysis of Algorithms", Pearson Education publication. 3rd Edition, 2017, ISBN-13 978-9332585485. 2. Nisheeth K. Vishnoi, "Algorithms for convex optimization", Cambridge university Press, 1st Edition ,2021, ISBN-13 9781108741774. 3. Parag Dave & Himanshu Dave, "Design and Analysis of Algorithms", Pearson Education, 2nd Edition ,2013, ISBN-13 978-8131799437.
Course Outcomes:	After going through this course, the students will be able to: CO 1. Identify important algorithmic design paradigms to model engineering problem. CO 2. Apply the different algorithmic design paradigms to obtain solution to the problem. CO 3. Analyse the various optimization algorithm to solve a problem for optimal solution. CO 4. Implement the efficient algorithm to get optimal solution to engineering problem.

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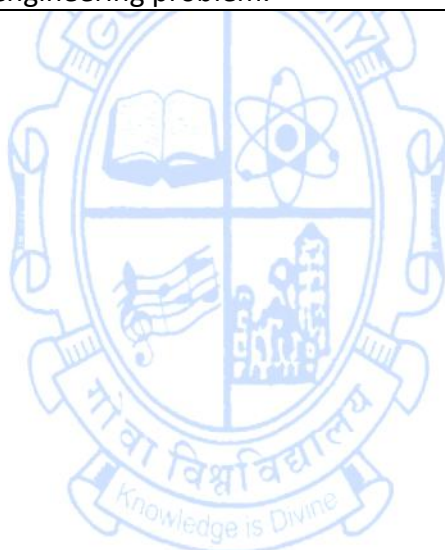


Name of the Programme : M.E in Information Technology Engineering (RC 2024-25)
Course Code : ITH-510
Title of the course : Algorithm Design and Optimization Lab
Number of Credits : 1 (1P)
Effective from AY : 2024-25

Pre-requisites for the Course:	Basic knowledge of programming.	
Course Objectives:	This course will enable students to: 1. Understand computational models to identify the complexity/performance of different algorithms. 2. Apply the algorithm design techniques to a problem 3. Analyze the lower and upper bounds of various problems and their importance in deciding the optimality of an algorithm. 4. Implement algorithms to get optimal solution to engineering problems.	
Contents:	Topics	No. of Hours
	(Any 8 Sample experiments can be implemented in the following areas) 1. Implement Branch & bound technique 2. Implement different sorting algorithm and calculate worst time complexity using different data sets 3. Implement different searching algorithm and calculate worst time complexity using different data sets 4. Implement different methods for solving recurrence for an application. 5. Implement randomized Quicksort & min cut algorithm technique 6. Implement randomized 2-SAT technique 7. Implement Greedy algorithm for a given dataset 8. Implement dynamic programming approach to solve a knapsack problem for a given dataset 9. Implement approximation algorithm. 10. Implement the different operations that preserve the convexity of separating the hyperplanes. 11. Implement linear regression for convex optimization 12. Implement logistic regression for convex optimization 13. Implement Gradient and steepest descent methods for convex optimization. 14. Implement Geometric programming for a given data set 15. Implement Newton's method with equality constraints.	30
Pedagogy:	Constructive, Collaborative and Inquiry Based Learning	
Instructions:	Minimum 8 experiments to be performed from above list.	
References/ Readings:	Text Books: 1. Boyd and Vandenberghe, "Convex Optimization", Cambridge University Press, 1st Edition, 2004, ISBN-13 978-0521833783. 2. Cormen, Leiserson, Rivest, Stein, "Introduction to Algorithm", PHI, 4th	

	Edition, 2022. Reference Books: 1. Anany V. Levitin, "Introduction to the Design and Analysis of Algorithms", Pearson Education publication. 3rd Edition, 2017, ISBN-13 978-9332585485. 2. Nisheeth K. Vishnoi, "Algorithms for convex optimization", Cambridge university Press, 1st Edition ,2021, ISBN-13 9781108741774. 3. Parag Dave & Himanshu Dave, "Design and Analysis of Algorithms", Pearson Education, 2nd Edition ,2013, ISBN-13 978-8131799437.
Course Outcomes:	After going through this course, the students will be able to: CO 1. Explain computational models to identify the complexity/performance of different algorithms. CO 2. Demonstrate usage of the algorithm design techniques for a problem CO 3. Analyse the lower and upper bounds of various problems and their importance in deciding the optimality of an algorithm. CO 4. Apply the efficient algorithmic techniques to get optimal solution to engineering problem.

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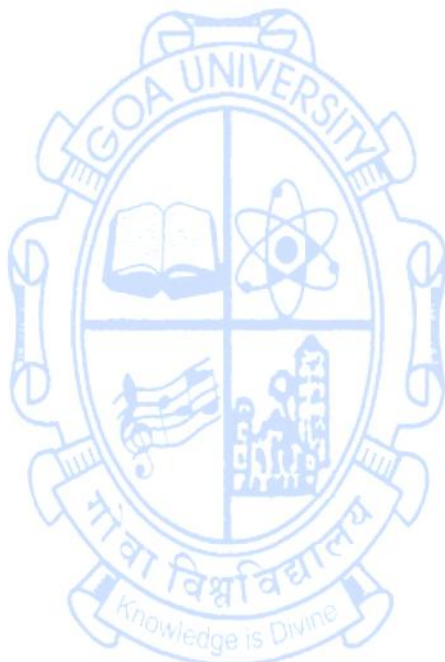
Programme Specific Elective (PSE) Courses

Name of the Programme : M.E in Information Technology Engineering (RC 2024-25)
Course code : ITH-533
Title of the course : Smart Robots
Number of Credits : 3 (3L)
Effective from AY : 2024-25

Pre-requisites for the Course:	Basics of Artificial Intelligence and Machine Learning	
Course Objectives:	This course will enable students to: 1. Understand the Emerging Technologies in Wireless Networks. 2. Explain about the Transmission Methods and Data Management. 3. Compare the working of wireless Routing Protocols. 4. Learn the characteristics of Pervasive Computing Applications including the major system components & architectures of the systems.	
Contents:	Topics	No. of Hours
Unit 1	Introduction to Smart Robots: Overview of robotics and intelligent systems, History and evolution of smart robots, Key components and technologies, Artificial Intelligence in Robotics, Smart robotic systems in various domains.	11
Unit 2	Introduction to AI and ML: Robotics applications of AI, Introduction to ML, Robotics applications of ML, Case studies.	10
Unit 3	Machine Vision Systems: Machine Vision Definition, Origins of Machine Vision, Relation to Human Vision, Basis for a General Purpose Image Understanding System, Basic Paradigms for Machine Vision, Hierarchical Bottom-Up Approach, Hierarchical Top-Down Approach Hierarchical Approach, Blackboard Approach, Levels of Representation , Representation Methods and Techniques , Low Level Features, Extracting Edges and Areas, Segmentation and Interpretation, 2-D Representation, Description and Recognition	12
Unit 4	Smart Robotic Systems Design and Development: Design principles and methodologies, Development tools and frameworks Applications and Future Directions: Internet of Robotic Things, Future directions and challenges.	12
Pedagogy:	Inquiry Based Learning, Reflective, Integrative Learning	
References/ Readings:	Text Books: 1. Dr. Robotics, "Smart Robots: Fundamentals, Technologies, and Applications" . 2. V. Daniel Hunt, "Smart Robots, A Handbook of Intelligent Robotic Systems", Springer-Verlag New York Inc., 1st Edition, 2011, ISBN-13978-1461295846. Reference Books: 1. Nitin Goyal, Sharad Sharma, Arun Kumar Rana, Suman Lata Tripathi,	

	“Internet of things – Robotics and Drone Technology”, CRC Press, 1 st Edition, 2022, ISBN-13978-1032020532.
Course Outcomes:	After going through this course, the students will be able to: CO 1. Explain the basics of robotics and intelligent systems. CO 2. Analyse and evaluate the performance of smart robotic systems. CO 3. Apply smart robotic systems in various domains (e.g., healthcare, manufacturing, transportation). CO 4. Design and develop smart robotic systems using AI and ML techniques.

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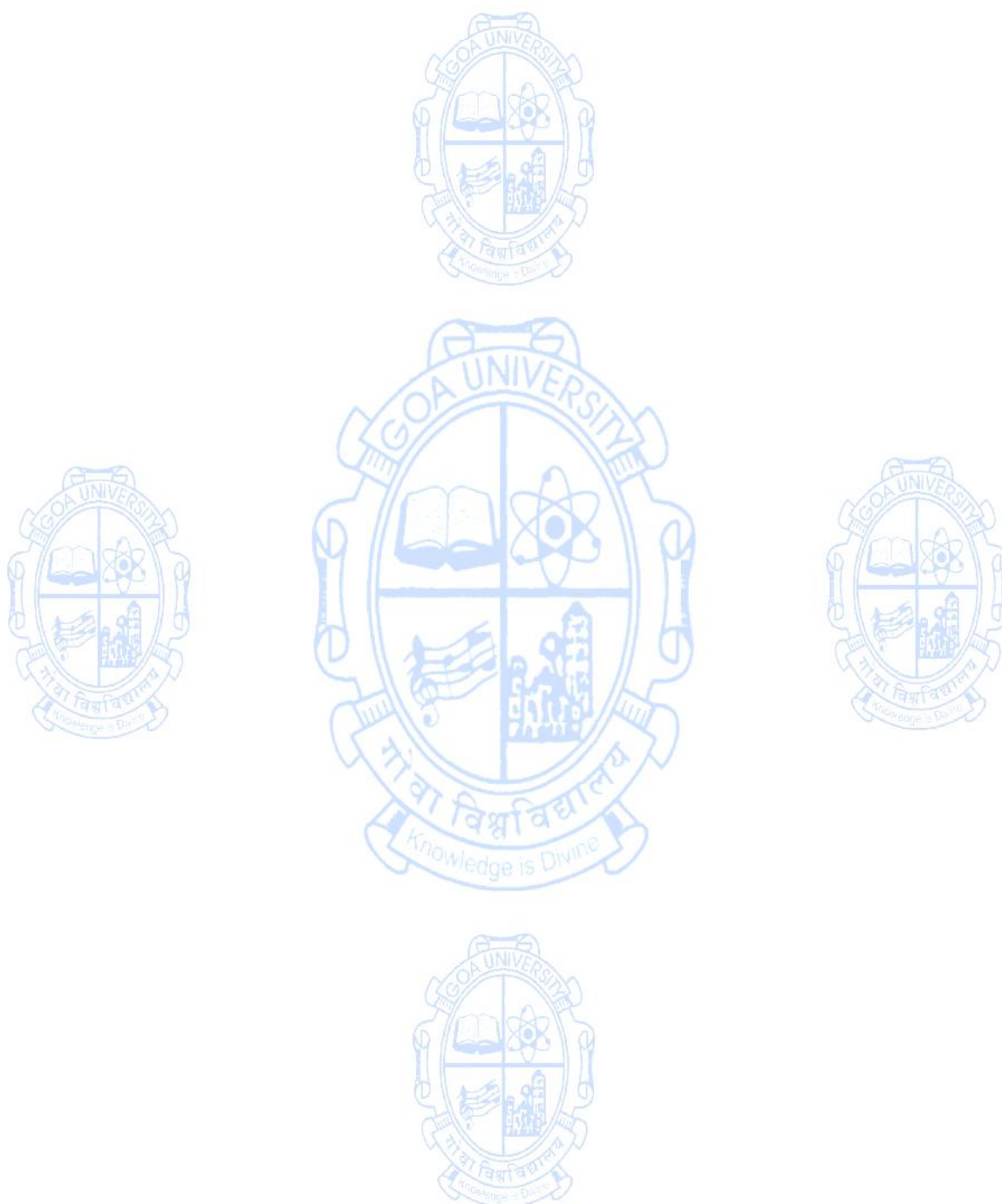


Name of the Programme : M.E in Information Technology Engineering (RC 2024-25)
Course Code : ITH-534
Title of the course : Smart Robots Lab
Number of Credits : 1 (1P)
Effective from AY : 2024-25

Pre-requisites for the Course:	Basic knowledge of Artificial Intelligence and programming language	
Course Objectives:	This course will enable students to: 1. Understand the fundamental concepts and technologies behind smart robots 2. Learn to design, develop, and deploy intelligent robotic systems that can interact with and adapt to their environment.	
Contents:	Topics	No. of Hours
	(Any 8 Sample experiments can be implemented in the following areas) 1. Comparative study of Arduino Microcontroller and Raspberry Pi SoC and its application in Smart Robotics. 2. Develop a system for a smart dustbin. 3. Develop a system for smart solar panel. 4. Develop a system for firefighting robot. 5. Develop a system for smart irrigation system. 6. Study of AI based Virtual Reality Robotic Gadgets. 7. Case study of Smart industry and its applications. 8. Case study of Robotic Défense applications. 9. Develop any IIOT robotic application for industry 4.0 10. Develop a system for a surveillance robot. 11. Develop mobile app-controlled home cleaning robot. 12. Develop a system for gesture based smart robotic arm. 13. To develop obstacle avoidance robot 14. To develop an edge detection robot 15. To develop path finding robot	30
Pedagogy:	Constructive, Collaborative and Inquiry Based Learning	
Instructions:	Minimum 8 experiments to be performed from above list.	
References/ Readings:	Text Books: 1. "Smart Robots: Fundamentals, Technologies, and Applications" by Dr. Robotics 2. V. Daniel Hunt, "Smart Robots, A Handbook of Intelligent Robotic Systems", Springer-Verlag New York Inc., 1 st Edition, 2011, ISBN-13978-1461295846. Reference Books: 1. Nitin Goyal, Sharad Sharma, Arun Kumar Rana, Suman Lata Tripathi, "Internet of things – Robotics and Drone Technology", CRC Press, 1 st Edition, 2022, ISBN-13978-1032020532.	
Course Outcomes:	After going through this course, the students will be able to: CO 1. Explain the working of robotics and intelligent systems. CO 2. Apply smart robotic systems in related domains	

	CO 3. Analyse the performance of smart robotic systems. CO 4. Design and develop smart robotic systems using AI and ML techniques.
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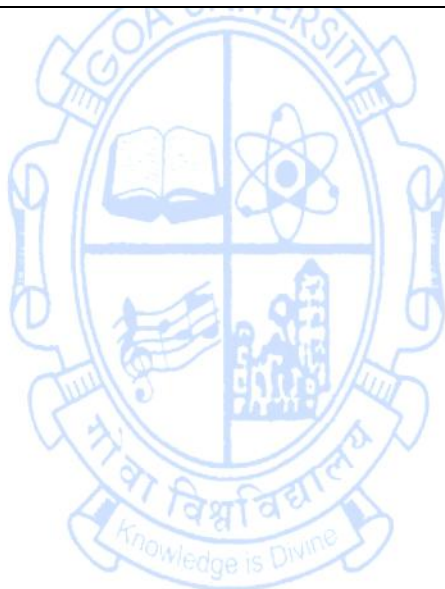


Name of the Programme : M.E in Information Technology Engineering (RC 2024-25)
Course code : ITH-535
Title of the course : Grid Computing
Number of Credits : 3 (3L)
Effective from AY : 2024-25

Pre- requisites for the Course:	Basics of Computing	
Course Objectives:	This course will enable students to: 1. Understand how Grid computing helps in solving large scale scientific problems. 2. Gain knowledge on various grid technologies and architectures. 3. Learn the security issues in the grid environment	
Contents:	Topics	No. of Hours
Unit 1	Introduction to grid computing: Grid terms and concepts, entering into grid, Definitions, Grid layered architecture, Distributed Computing, Computational grids, data grids. The Grid Computing anatomy: The grid problem, concept of virtual organizations. Conceptual Evolution and Pathway to Grid computing: Introduction and evolution, concept of networking in grid, grid pathway, benefits of grid computing.	11
Unit 2	Service oriented architecture: SOA reference architecture, Design and development, Execution paradigm Web Services in grid. XML related technologies and their role in grid: SOAP, WSDL, Global XML architecture, XML Messages and Enveloping, Service Message Description Mechanisms, Relationship between web service and grid service.	11
Unit 3	Grid user roles: User's perspective and Administrator's perspective. Open grid service architecture (OGSA): OGSA architecture, Grid service description, OGSA core services. Platform components: OGSA infrastructure. OGSA basic services: Common management model, service domains, policy architecture, security architecture, Metering and accounting, Common Distributed logging.	11
Unit 4	Grid Computing security: Introduction, security Fundamentals, Authentication schemes, standard protocols, grid Taxonomy, Grid security infrastructure, Web services security. Trust models for Grid security environment: Authentication and Authorization methods Globus toolkit	12
Pedagogy:	Inquiry Based Learning, Reflective, Integrative Learning	
References/ Readings:	Text Books: 1. Joshy Joseph, Craig Fellenstein, "Grid computing", Pearson Education, 1st Edition, 2004, ISBN-13 978-8131708859.	

	2. P Venkata Krishna, M Rajasekhara Babu, “Principles of Grid computing”, Ane Books Pvt. Ltd, 1st Edition, 2010, ISBN-13 978-9380618159. Reference Books: 1. Anirban Chakrabarti, “Grid Computing Security”, Springer, 1st Edition, 2010, ISBN-13 978-3642079436 2. Bart Jacob, Michael Brown, Kentaro Fukui, Nihar Trivedi, “Introduction to grid computing”, IBM Redbooks, 1st Edition, 2005, ISBN: 0738494003. 3. Barry Wilkinson, “Grid computing Techniques and Applications”, Chapman & Hall/CRC Computational Science, 1st Edition, 2017, ISBN-13 978-1138116061.
Course Outcomes:	After going through this course, the students will be able to: CO 1. Explain the conceptual and practical aspects of Grid Computing. CO 2. Apply Grid computing techniques to solve problems CO 3. Analyse security issues in grid computing. CO 4. Create solutions for real life scenarios.

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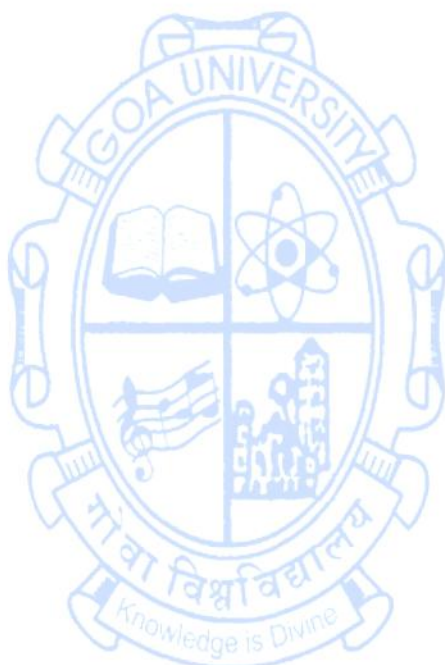


Name of the Programme : M.E in Information Technology Engineering (RC 2024-25)
Course Code : ITH-536
Title of the course : Grid Computing Lab
Number of Credits : 1 (1P)
Effective from AY : 2024-25

Pre-requisites for the Course:	Basics of computing and programming languages	
Course Objectives:	This course will enable students to: 1. Understand how Grid computing helps in solving large scale scientific problems. 2. Gain knowledge on various grid technologies and architectures. 3. Understand the security issues in the grid environment	
Contents:	Topics	No. of Hours
	(Any 8 Sample experiments can be implemented in the following areas) 1. Study of Grid computing concepts and technologies 2. Study of Globus toolkit 3. Creating a simple web service 4. Develop a Web Service for Calculator 5. Develop new OGSA-compliant Web Service 6. Using Apache Axis develop a Grid Service. 7. Understanding some available Grid APIs in java/ C++ 8. Develop applications using Java or C/C++ Grid APIs 9. Study of security mechanisms in the Globus toolkit 10. Develop secured applications using basic security mechanisms available in Globus Toolkit. 11. Study of Resource scheduling in grid computing 12. Case study. 13. Develop a web service with inbuilt security of your choice 14. Develop a simple application using a globus toolkit 15. Study of different Grid computing scenarios and optimization.	30
Pedagogy:	Constructive, Collaborative and Inquiry Based Learning	
Instructions:	Minimum 8 experiments to be performed from above list.	
References/ Readings:	Text Books: 1. Joshy Joseph, Craig Fellenstein, "Grid computing", Pearson Education, 1st Edition, 2004, ISBN-13 978-8131708859. 2. P Venkata Krishna, M Rajasekhara Babu, "Principles of Grid computing", Ane Books Pvt. Ltd, 1 st Edition, 2010, ISBN-13 978-9380618159. Reference Books: 1. Anirban Chakrabarti, "Grid Computing Security", Springer, 1 st Edition, 2010, ISBN-13 978-3642079436 2. Bart Jacob, Michael Brown, Kentaro Fukui, Nihar Trivedi, "Introduction to grid computing", IBM Redbooks, 1 st Edition, 2005, ISBN: 0738494003.	

	3. Barry Wilkinson, "Grid computing Techniques and Applications", Chapman & Hall/CRC Computational Science, 1 st Edition, 2017, ISBN-13 978-1138116061.
Course Outcomes:	After going through this course, the students will be able to: CO 1. Explain the conceptual and practical aspects of Grid Computing. CO 2. Apply Grid computing techniques to solve problems CO 3. Analyse security issues in grid computing. CO 4. Create solutions for real life scenarios.

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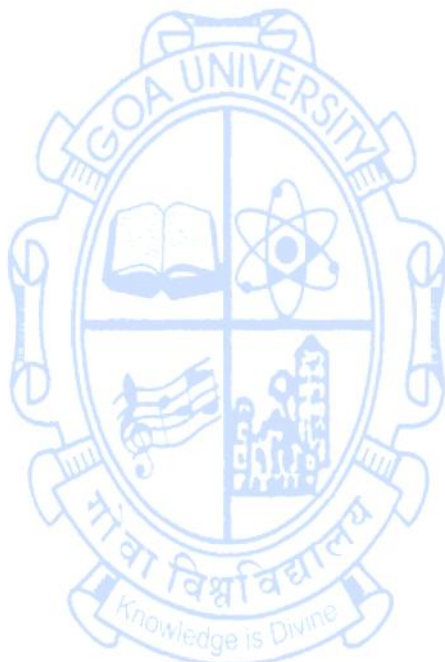
Research Specific Elective (RSE) Courses

Name of the Programme : M.E in Information Technology Engineering (RC 2024-25)
Course Code : REC-563
Title of the Course : Statistics and Data Analysis for Engineering Research
Number of Credits : 2
Effective from AY : 2024-25

Pre-requisites for the Course:	Basic Knowledge of Statistics	
Course Objectives:	The course will enable the students to 1. Explain the different types of data and parameter estimations 2. Explain standard probability distributions 3. Select the appropriate parameter estimation & distribution method 4. Co-relate different Hypotheses	
Content:		No of Hours
Unit -1	Data Analysis: Types of data, data collection techniques, Quantitative methods for analysis of data – statistical tools, experimental data, Qualitative data collection, questioners, rating scale, conducting survey. Statistical Modeling and Graphical Diagnostics - Scatter Plot, Stem-and-Leaf Plot, Histogram, Box Plot Correlation and Regression Modeling: Basic concept and numericals.	9
Unit -2	Probability distributions and Sampling distributions: Basic introduction to Bernoulli, Binomial and Normal distribution. Basic introduction to Sampling distributions- Normal, t-distribution, Chi-square and F- distributions.	7
Unit -3	Parameter estimation: Point Estimation – Concept, unbiased estimator, method of maximum likelihood. Parameter estimation of standard distributions- Binomial and Normal. Confidence Interval Estimation - Concept, Confidence interval on mean of single normal population with variance known, Confidence interval on the ratio of variances of two normal distributions	7
Unit- 4	Tests of Hypotheses: Introduction, Type I and type II errors, significance level and power of the test, Test of hypotheses - on mean of single normal population with variance known, on variance of single normal population.	7
Pedagogy:	Inquiry based learning, Integrative, Reflective Learning, Constructive learning and Collaborative learning	
References/ Readings:	1. D. V Thiel, 'Research Methods for Engineers', Cambridge Press, 2014, ISBN:978-110-70-3-488 2. T. Mustafy, T. U Rahman, 'Statistics & Data Analysis for Engineers and Scientists', Springer, 2024, ISBN:9789819946600. 3. D. C. Montgomery, C. G. Runger, 'Applied Statistics and Probability for	

	Engineers', 6th Edition, Wiley India, 2016, ISBN 0-471-20454-4 4. R. E. Walpole, R. H. Myers, S. L. Myers, K. E. Ye; Probability and Statistics for Engineers and Scientists ,9th Edition, Pearson Education India, 2013, ISBN 978-0-321-62911-1 5. J. Schmuller, Statistical Analysis with Excel for Dummies, 5th Edition, John Wiley & Sons, 2022.
Course Outcomes:	After taking this course, student will be able to: CO 1. Explain the different types of data and probability distributions. CO 2. Select the appropriate parameter estimation & distribution method CO 3. Apply estimators for the given situations. CO 4. Evaluate Hypotheses based on the statistical considerations.

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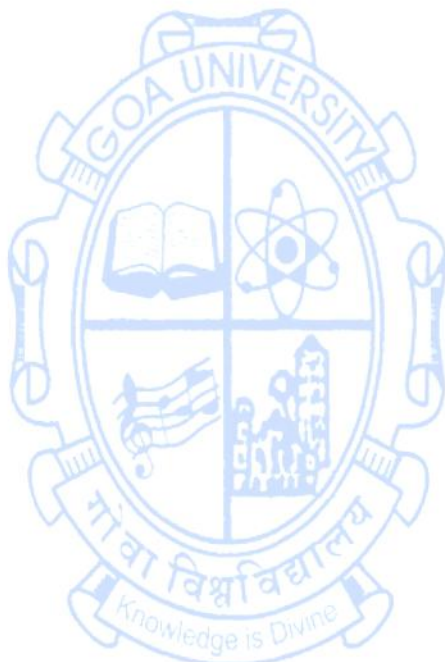


Name of the Programme : M.E in Information Technology Engineering (RC 2024-25)
Course Code : REC-564
Title of the Course : Statistics and Data Analysis Lab
Number of Credits : 2
Effective from AY : 2024-25

Pre-requisites for the Course:	Basic Knowledge of Statistics	
Course Objectives:	The course will enable the students to 1. Apply the different types of data and parameter estimations 2. Analyze standard probability distributions 3. Demonstrate parameter estimation & distribution methods 4. Co-relate different Hypotheses	
Content:		No of Hours
	Using open-source software like libreoffice or any proprietary software perform following experiments: 1. Obtain measures of central tendency and dispersion. 2. Obtain Quartiles, Percentiles and prepare Box-and-Whisker Diagram 3. Develop Pie chart, Bar Chart, Histogram and Stem-and-Leaf Plot, 4. Develop correlation using Pearson's Correlation Coefficient and showing Scatter Diagrams and Trendlines 5. Develop Linear and Nonlinear Regression Models 6. Obtain probability values involving probability distributions – Binomial and Normal 7. Obtain values of Normal, t-distribution, Chi-square and F-statistic. 8. Develop confidence interval for single population and two populations with variance known. 9. Develop confidence interval on the ratio of variances of two normal distributions. 10. Perform test of hypotheses on mean/variance of single/ two population(s).	60
Pedagogy:	Inquiry based learning, Integrative, Reflective Learning, Constructive learning and Collaborative learning	
References/ Readings:	1. D. V Thiel, 'Research Methods for Engineers', Cambridge Press, 2014, ISBN:978-110-70-3-488 2. T. Mustafy, T. U Rahman, 'Statistics & Data Analysis for Engineers and Scientists', Springer, 2024, ISBN:9789819946600. 3. D. C. Montgomery, C. G. Runger, 'Applied Statistics and Probability for Engineers', 6 th Edition, Wiley India, 2016, ISBN 0-471-20454-4 4. R. E. Walpole, R. H. Myers, S. L. Myers, K. E. Ye; Probability and Statistics for Engineers and Scientists ,9 th Edition, Pearson Education India, 2013, ISBN 978-0-321-62911-1 5. J. Schmuller, Statistical Analysis with Excel for Dummies, 5 th Edition,	

	John Wiley & Sons, 2022.
Course Outcomes:	After taking this course, student will be able to: CO 1. Apply the different types of data and parameter estimations CO 2. Analyze standard probability distributions CO 3. Demonstrate parameter estimation & distribution methods CO 4. Co-relate different Hypotheses

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Name of the Programme : M.E in Information Technology Engineering (RC 2024-25)
Course Code : REC-565
Title of the Course : Statistical Techniques for Engineering Research
Number of Credits : 2
Effective from AY : 2024-25

Pre-requisites for the Course:	Basic knowledge of Statistics and Probability	
Course Objectives:	The course will enable the students to 1. Understand the importance of statistical methods for research 2. Select the appropriate factorial design method for a given set of experimental plan. 3. Apply basic probability theorems and draw relevant inferences. 4. Analyze suitable probability model for given set of data	
Content:		No of Hours
Unit-1	Overview on Statistical methods , collection of data, one dimensional and two-dimensional statistical analysis, computation of central tendency and dispersion for grouped and ungrouped data, correlation preliminary, understanding variability in data.	6
Unit-2	Design of Experiments , Preparation of experimental plan, full factorial design, fractional factorial design, identification of parameters and levels, randomization, replication, blocking, interaction; numerical; Optimization methods for two parameters.	9
Unit-3	Probability Preliminary : Introduction to Probability, definition, Sample Space, Events, Conditional Probability, Theorem on total probability, Bayes' theorem. Random Variable: Introduction, Discrete and Continuous distribution, Characteristics- Mean, Variance and distribution function.	8
Unit-4	Probability and Sampling Distribution : Bernoulli, Binomial, Exponential, Normal, distribution. Mean, variance and distribution function, important properties, approximations and applications. Statistic and Sampling Distribution: Population and Sample. Statistic, Sampling distributions- Normal, t-distribution, Chi-square and F- distributions.	7
Pedagogy:	Inquiry based learning, Integrative, Reflective Learning, Constructive learning and Collaborative learning	
References/ Readings:	1. Tahvir Mustafy, Tauhid U Rahman, 'Statistics & Data Analysis for Engineers and Scientists', Springer, 2024, ISBN:9789819946600. 2. Jiju Antony, 'Design of Experiments for Engineers & Scientists', Elsevier, 2023, ISBN 978-044-315-1736 3. Douglas Montgomery, 'Design and Analysis of Experiments', Wiley India, Eighth Edition, 2013, 9788126540501 4. J. Ravichandran, Probability and Statistics for Engineers, Wiley India, 2010, ISBN: 9788126523504	

	5. R. Johnson, Probability and Statistics for engineers, Eighth Edition, Prentice Hall of India, New Delhi, 2015, ISBN 978-1-292-17601-7 6. J. Schmuller, Statistical Analysis with Excel for Dummies, 5th Edition, John Wiley & Sons, 2022.
Course Outcomes:	After taking this course, student will be able to: CO 1. Understand the importance of statistical methods for research CO 2. Select the appropriate factorial design method for a given set of experimental plans. CO 3. Apply basic probability theorems and draw relevant inferences. CO 4. Analyze suitable probability model for given set of data

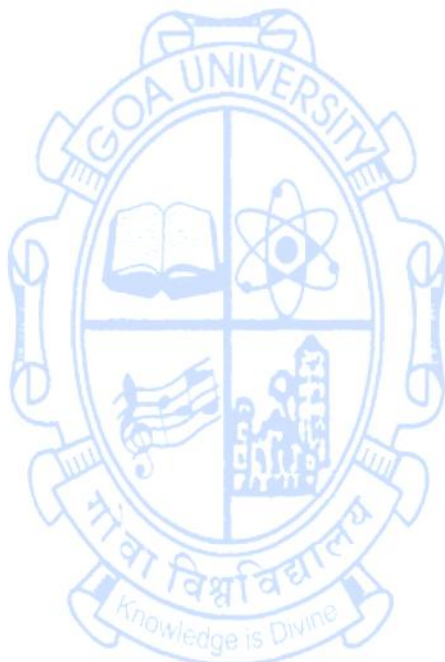
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Name of the Programme : M.E in Information Technology Engineering (RC 2024-25)
Course Code : REC-566
Title of the Course : Probability & Statistical Analysis Lab
Number of Credits : 2
Effective from AY : 2024-25

Pre-requisites for the Course:	Basic knowledge of Statistics and Probability	
Course Objectives:	The course will enable the students to 1. Apply basic probability theorems and draw relevant inferences. 2. Analyze suitable probability model for given set of data 3. Demonstrate factorial design methods 4. Synthesize fractional and full factorial experimental design data	
Content:		No of Hours
	Using open-source software like libreoffice or any proprietary software perform following experiments: 1. Obtain probability values involving discrete probability distributions - Bernoulli, Binomial. 2. Obtain probability values involving continuous probability distributions - Exponential and Normal distributions. 3. Obtain values of Normal, t-distribution, Chi-square and F-statistic. 4. Obtain values of Mean, Variance and distribution function of Bernoulli and Binomial distribution. 5. Obtain values of Mean, Variance and distribution function of Exponential and Normal distributions. 6. Obtain values of central tendency of grouped and ungrouped data. 7. Obtain values of dispersion of grouped and ungrouped data. 8. Analyse experimental output using full factorial design. 9. Analyse experimental output using fractional factorial design. 10. Analyse a full case study in involving full factorial design or fractional factorial design.	60
Pedagogy:	Inquiry based learning, Integrative, Reflective Learning, Constructive learning and Collaborative learning	
References/ Readings:	1. Tahvir Mustafy, Tauhid U Rahman, 'Statistics & Data Analysis for Engineers and Scientists', Springer, 2024, ISBN:9789819946600. 2. Jiju Antony, 'Design of Experiments for Engineers & Scientists', Elsevier, 2023, ISBN 978-044-315-1736 3. Douglas Montgomery, 'Design and Analysis of Experiments', Wiley India, Eighth Edition, 2013, 9788126540501 4. J. Ravichandran, Probability and Statistics for Engineers, Wiley India, 2010, ISBN: 9788126523504 5. R. Johnson, Probability and Statistics for engineers, Eighth Edition, Prentice Hall of India, New Delhi, 2015, ISBN 978-1-292-17601-7 6. J. Schmuller, Statistical Analysis with Excel for Dummies, 5 th Edition,	

	John Wiley & Sons, 2022.
Course Outcomes:	After taking this course, student will be able to: CO 1. Apply basic probability theorems and draw relevant inferences. CO 2. Analyze suitable probability model for given set of data CO 3. Demonstrate factorial design methods CO 4. Synthesize fractional and full factorial experimental design data

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SEMESTER III

Programme Specific Core (PSC) Courses

Name of the Programme : M.E in Information Technology and Engineering (RC 2024-25)
Course code : ITH-600
Title of the course : Artificial Intelligence of Things
Number of Credits : 3
Effective from AY : 2024-25

Pre-requisites for the Course:	Internet of things protocols, Basics of Artificial Intelligence	
Course Objectives:	This course will enable students to: 1. Describe the architecture and essential components of IoT and AIoT systems. 2. Analyze distributed processing techniques and data flow in AI-enabled IoT environments. 3. Apply machine learning and deep learning models to process IoT data. 4. Evaluate AIoT applications in smart cities based on diverse data types and processing needs.	
Contents:		No. of Hours
UNIT-1	Introduction: Infusion of AI – data science in IoT, IPv4 with Network Address Translation, IPV6 addressing, IoT architecture reference layer. Characteristics IoT sensor nodes, Edge computer, cloud and peripheral cloud, single board computers, open-source hardware, Examples of IoT infrastructure. Data Access and Distributed Processing for IoT: Data format, Importance of processing of IoT, Processing topologies, IoT device design and selection considerations, Processing offloading, Data access and distributed Processing for IoT, Role of AI in IoT Artificial Intelligence (AI): Definition, Intelligent agents, perception and language processing, problem solving, heuristic searching, game playing, logical reasoning, Forward vs Background, knowledge representation.	12
UNIT-2	Machine Learning (ML): Introduction, Advantages, Challenges, types. Regression and Decision Tree Learning: Linear regression, Logistic regression, basic decision tree learning algorithm Cluster Analysis: Unsupervised learning, Hierarchical clustering, K-means clustering, Hierarchical clustering, DBSCAN clustering in ML, Density based clustering, Spectral clustering, K-medoids clustering.	10
UNIT-3	Instance based learning: K- nearest neighbor learning. Bayesian Learning: Bayes theorem and concept learning,	12

	Maximum likelihood and least squared error hypothesis, Naïve bayes classifier. Introduction to Deep Learning: Deep feedforward networks, Gradient based learning, Hidden units, Back propagations and differentiation algorithms.	
UNIT-4	Convolutional Neural Networks: Overview of CNN, Pooling layer, padding, types of padding in CNN layer. Recursive Neural Networks: Overview of RNN Architecture, and implementation of RNN. Artificial Intelligence of Things (AIoT) for Smart Cities: Components of smart city, processing of different types of data, Time series modeling, Preprocessing textual data, Data augmentation for images, Handling videos files, Audio files as input data.	11
Pedagogy:	Interactive, reflective, and inquiry-based methods, with a strong emphasis on critical thinking and problem-solving skills.	
References/ Readings:	Text books: 1. Stephen, Marsland, Machine Learning: An Algorithmic Perspective, 1st Edition, CRC Press, 2009, ISBN-13: 978-1420067187. 2. Stuart J. Russell and Peter Norvig, Artificial Intelligence A Modern Approach, 3rd Edition, Pearson Education, 2015, ISBN-13: 978-0136042594. Reference Books: 1. Deep Learning By Ian Goodfellow, Yoshua Bengio and Aaron Courville, 1st Edition, MIT Press, 2016, ISBN-13: 978-0262035613 . 2. Kashif Naseer Qureshi, Thomas Newe, Artificial Intelligence of Things (AIoT): New Standards, Technologies and Communication Systems, 1st Edition, CRC Press, 2024, ISBN-13: 978-1032552996. 3. Patrick F. Dunn, Fundamentals of Sensors for Engineering and Science, 1st Edition, CRC Press, 2011, ISBN-13: 978-1439861035.	
Course Outcomes:	Upon completion of this course, the students will be able to: CO 1. Explain the architecture, components, and infrastructure of AI-integrated IoT systems. CO 2. Analyze various machine learning algorithms including regression, classification, clustering, and instance-based learning for IoT applications. CO 3. Apply deep learning models like CNN and RNN for processing diverse data types in AIoT systems. CO 4. Evaluate AIoT solutions for smart city applications using structured and unstructured data.	

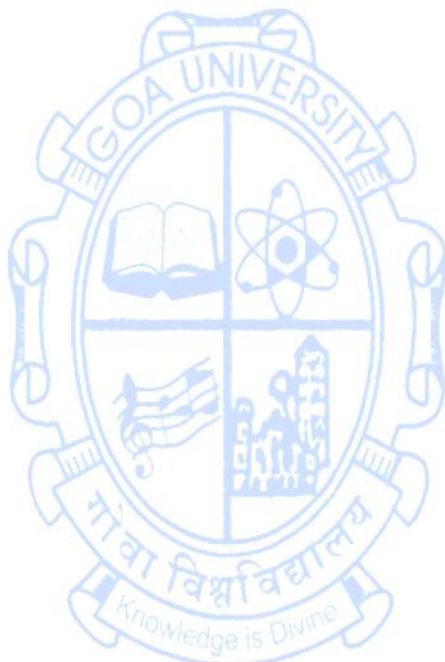
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Name of the Programme : M.E in Information Technology and Engineering (RC 2024-25)
Course code : ITH-601
Title of the course : Artificial Intelligence of Things Lab
Number of Credits : 1
Effective from AY : 2024-25

Pre-requisites for the Course:	Basics of Internet of things protocols, Artificial Intelligence and programming	
Course Objectives:	This course will enable students to: 1. Identify essential components and functionalities of IoT and AIoT systems. 2. Apply sensor integration and basic control logic using Raspberry Pi. 3. Analyze data patterns using machine learning techniques. 4. Develop smart applications combining IoT and AI capabilities.	
Contents:	List of experiments	No. of Hours
	1. Implement a simple classification model using Python libraries (e.g., TensorFlow or scikit-learn) and evaluate its performance. 2. Setup a cloud platform to log data using Raspberry PI and upload to the cloud platform. 3. Program the system to turn on lights when ambient light falls below a certain level. 4. Measure the Distance Using Ultrasonic Sensor and Make Led Blink Using RaspberryPi. 5. Log data over time and use basic data analysis techniques to visualize trends (using tools like Excel or Python libraries). 6. Implement Bayesian Networks and perform inferences. 7. Gather data (temperature/vibration sensors) and use machine learning algorithms (like decision trees) to analyse sensor data and predict failures before they happen 8. Develop a Python code on Linear Regression algorithm under classification 9. Collect data using various sensors (temperature, humidity) and apply unsupervised learning techniques (like clustering) to detect anomalies, which might indicate a malfunction or environmental change. 10. Develop a Smart Health monitoring App.	30
Pedagogy:	Integration of instructional learning, constructive thinking, inquiry-based, collaborative, experiential, and problem-solving approaches.	
References/ Readings:	Text books: 1. Stephen, Marsland, Machine Learning: An Algorithmic Perspective, 1 st Edition, CRC Press, 2009, ISBN-13: 978-1420067187. 2. Stuart J. Russell and Peter Norvig, Artificial Intelligence A Modern Approach, 3 rd Edition, Pearson Education, 2015, ISBN-13: 978-0136042594. Reference Books: 1. Deep Learning By Ian Goodfellow, Yoshua Bengio and Aaron Courville,	

	1st Edition, MIT Press, 2016, ISBN-13: 978-0262035613 . 2. Kashif Naseer Qureshi, Thomas Newe, Artificial Intelligence of Things (AIoT): New Standards, Technologies and Communication Systems, 1st Edition, CRC Press, 2024, ISBN-13: 978-1032552996. 3. Patrick F. Dunn, Fundamentals of Sensors for Engineering and Science, 1st Edition, CRC Press, 2011, ISBN-13: 978-1439861035.
Course Outcomes:	Upon completion of this course, the students will be able to: CO 1. Describe components and sensors used in AIoT systems. CO 2. Analyze data collection and control processes using Raspberry Pi. CO 3. Evaluate sensor data using suitable machine learning techniques. CO 4. Implement intelligent IoT applications using AI algorithms.

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Name of the Programme : M.E in Information Technology and Engineering (RC 2024-25)
Course code : ITH-602
Title of the course : Advanced Image Processing
Number of Credits : 3
Effective from AY : 2024-25

Pre- requisites for the Course:	Digital Image Processing and Machine Learning concepts	
Course Objectives:	This course will enable students to: 1. Explain fundamental mathematical operations used in digital image processing. 2. Analyze noise models and image degradation to determine restoration techniques. 3. Apply spatial filtering and intensity transformation methods for image enhancement. 4. Evaluate segmentation and convolutional network techniques for image analysis.	
Contents:		No. of Hours
UNIT-1	Introduction to the Mathematical Tools Used in Digital Image Processing: Array versus Matrix Operations, Linear versus Nonlinear Operations, Arithmetic Operations, Set and Logical Operations, Spatial Operations, Vector and Matrix Operations, Image Transforms, Probabilistic Methods Intensity Transformations and Spatial Filtering: Fundamentals of Spatial Filtering—The Mechanics of Spatial Filtering ,Spatial Correlation and Convolution ,Vector Representation of Linear Filtering , Generating Spatial Filter Masks .Smoothing Spatial Filters: Smoothing Linear Filters, Order-Statistic (Nonlinear) Filters, Sharpening Spatial Filters—Foundation, Using the Second Derivative for Image Sharpening—The Laplacian, Unsharp Masking and High boost Filtering, Using First-Order Derivatives for (Nonlinear) Image Sharpening—The Gradient	13
UNIT-2	Image Restoration and reconstruction: A Model of the Image Degradation/Restoration Process, Noise Models, Restoration in the Presence of Noise, Mean Filters, Order-Statistics Filters, Adaptive Filters, Periodic Noise Reduction by Frequency Domain Filtering, Inverse Filtering, Minimum Mean Square Error (Wiener) Filtering. Image Segmentation: Segmentation by region growing, region splitting & merging, region segmentation using clustering and super pixels, graph-based techniques.	10
UNIT-3	Pseudo color Image Processing: Intensity, Intensity to Color Transformations. Color Transformations: Formulation, Color Complements, Color Slicing, Tone and Color Corrections, Smoothing and Sharpening, Image Segmentation Based on Color.	12
UNIT-4	Convolutional Networks: The Convolution Operation,	10

	Motivation, Pooling, Convolution and Pooling as an Infinitely Strong Prior, Variants of the Basic Convolution Function, Structured Outputs, Data Types, Efficient Convolution Algorithms, Random or Unsupervised Features.	
Pedagogy:	Interactive, reflective, and inquiry-based methods, with a strong emphasis on critical thinking and problem-solving skills.	
References/ Readings:	Text Books: 1. Ian Goodfellow, Yoshua Bengio and Aaron Courville, Deep Learning, MIT Press, 2016, ISBN-13: 978-0262035613. 2. Rafael C. Gonzalez, Richard E. Woods, Digital Image Processing, 4th Edition, Pearson Education Publication, 2018, ISBN-13: 978-0133356724. Reference Books: 1. François Chollet, Deep Learning with Python, 2nd Edition, Manning Publications, ISBN-13: 978-1617296864. 2. Dr. S. Rajakumaran, Advanced Digital image Processing, 1st Edition, AG publishing house, 2023, ISBN-13: 978-8196723996. 3. Erik Cuevas and Alma Nayeli Rodriguez, Image processing and machine learning, Volume 2, 1st Edition, CRC publication, 2024, ISBN-13: 978-1032660325.	
Course Outcomes:	Upon completion of this course, the students will be able to: CO 1. Describe fundamental mathematical tools and operations used in digital image processing. CO 2. Analyze image degradation and implement restoration methods to improve image quality. CO 3. Apply intensity transformations and spatial filtering techniques to enhance images. CO 4. Evaluate segmentation and convolutional network methods for image processing tasks.	

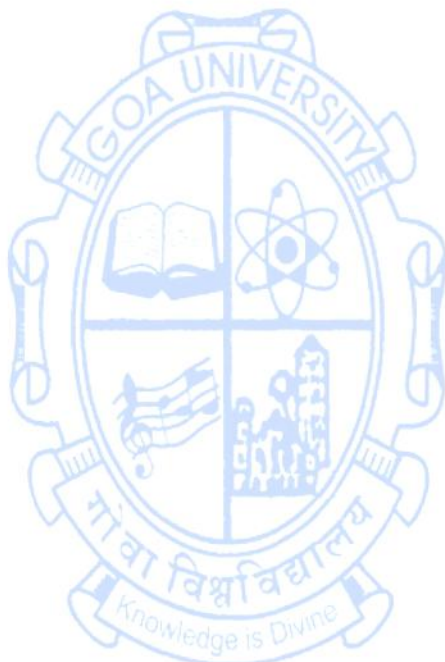
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Name of the Programme : M.E in Information Technology and Engineering (RC 2024-25)
Course code : ITH-603
Title of the course : Advanced Image Processing Lab
Number of Credits : 1
Effective from AY : 2024-25

Pre- requisites for the Course:	Machine Learning and programming concepts	
Course Objectives:	This course will enable students to: 1. Provide in-depth knowledge of advanced image processing techniques. 2. Apply and evaluate image processing algorithms in real-world scenarios. 3. Analyse and interpret results from image processing experiments. 4. Explore modern approaches for tasks like object recognition, image classification.	
Contents:	List of experiments	No. of Hours
	1. Implement Basic grey-level transformations. 2. Implement Contrast Stretching of a low contrast image. 3. Write a program to display the bit planes of an Image. 4. Write a program to display Fourier transform of an image. 5. Implement image smoothing techniques. 6. Implement image sharpening techniques. 7. Implement image segmentation using edge-based techniques. 8. Implement image compression using DCT. 9. Implement image restoration using de-noising/ de- blurring techniques. 10. Implement colour image smoothing and sharpening.	30
Pedagogy:	Integration of instructional learning, constructive thinking, inquiry-based, collaborative, experiential, and problem-solving approaches.	
References/ Readings:	Text Books: 1. Ian Goodfellow, Yoshua Bengio and Aaron Courville, Deep Learning, MIT Press, 2016, ISBN-13: 978-0262035613. 2. Rafael C. Gonzalez, Richard E. Woods, Digital Image Processing, 4 th Edition, Pearson Education Publication, 2018, ISBN-13: 978-0133356724. Reference Books: 1. François Chollet, Deep Learning with Python, 2 nd Edition, Manning Publications, ISBN-13: 978-1617296864. 2. Dr. S. Rajakumaran, Advanced Digital image Processing, 1 st Edition, AG publishing house, 2023, ISBN-13: 978-8196723996. 3. Erik Cuevas and Alma Nayeli Rodriguez, Image processing and machine learning, Volume 2, 1 st Edition, CRC publication, 2024, ISBN-13: 978-1032660325.	
Course Outcomes:	Upon completion of this course, the students will be able to: CO 1. Demonstrate basic grey-level transformations and bit-plane slicing of images.	

	CO 2. Analyze images through Fourier transform and edge-based segmentation techniques. CO 3. Implement image smoothing, sharpening, compression, and restoration methods. CO 4. Test and compare color image smoothing and sharpening effects.
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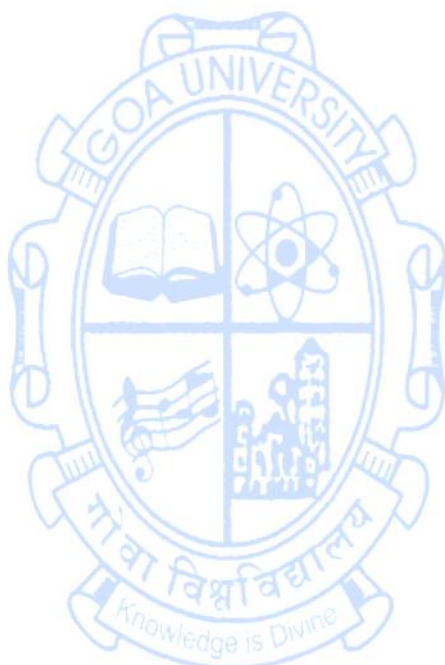
Programme Specific Elective (PSE) Courses

Name of the Programme : M.E in Information Technology and Engineering (RC 2024-25)
Course code : ITH-631
Title of the course : Brain Computer Interface
Number of Credits : 3
Effective from AY : 2024-25

Pre- requisites for the Course:	Basics of Machine Learning	
Course Objectives:	This course will enable students to: 1. Explain the fundamentals of Brain-Computer Interface and neurophysiology. 2. Describe brain signal acquisition methods and preprocessing techniques. 3. Analyze signal processing and feature extraction approaches. 4. Evaluate classification algorithms and overall BCI system design.	
Contents:		No. of Hours
UNIT-1	Introduction to BCI: Definition and history of BCI, Overview of BCI applications, Ethical and social implications of BCI. Neurophysiology Basics: Structure and function of the brain, Neural activity and brain waves, Brain signal generation and propagation.	10
UNIT-2	Brain Signal Acquisition: EEG, MEG, fNIRS, and other brain signal acquisition methods, Hardware and software for signal acquisition, Preprocessing and artifact removal techniques Signal Processing Techniques: Time-domain analysis, Frequency-domain analysis, Time-frequency analysis, amplification, sampling, anti-aliasing.	13
UNIT-3	Feature Extraction: Common Spatial Patterns (CSP), Wavelet Transform, Statistical measures, CNN-based feature extraction. Classification Techniques: Linear classifiers (LDA, SVM), Non-linear classifiers (k-NN, Decision Trees), Deep learning for BCI (CNN, RNN). Optimization: Particle Swarm Optimization (PSO).	12
UNIT-4	Applications and Case Studies: Case study 1 Motor Imagery and Neurofeedback- Motor imagery BCI systems, Neuro feedback applications. Practical BCI Development. BCI System Design: Designing a BCI system: from signal acquisition to application, Software and tools for BCI development (BCILAB, OpenVIBE, BCI2000matlab, EEG lab).	10
Pedagogy:	Interactive, reflective, and inquiry-based methods, with a strong emphasis on critical thinking and problem-solving skills.	
References/ Readings:	Text Books: 1. Mousa Mohammad Nia, Brain Computer Interface with ICA and Evolutionary Algorithms, 1st Edition, 2020, ISBN-13: 978-0367259034. 2. Rajesh P. N. Rao, Brain-Computer Interfacing: An Introduction, 1st	

	Edition, Cambridge University Press, 2019, ISBN-13: 978-1108750708. Reference Books: 1. M.G. Sumithra, Mariofanna Milanova, Balamurugan Balusamy, Chandran Venkatesan, Brain-Computer Interface Using deep learning applications, 1st Edition, 2023, ISBN-13: 978-9389112345. 2. Xin-She Yang, Nature-Inspired Optimization Algorithms, 1st Edition, Elsevier, 2014, ISBN-13: 978-0124167424.
Course Outcomes:	Upon completion of this course, the students will be able to: CO 1. Explain BCI concepts, neurophysiology, and ethical considerations. CO 2. Demonstrate signal processing and feature extraction methods. CO 3. Analyze brain signal acquisition and preprocessing techniques. CO 4. Evaluate classification techniques and BCI system design.

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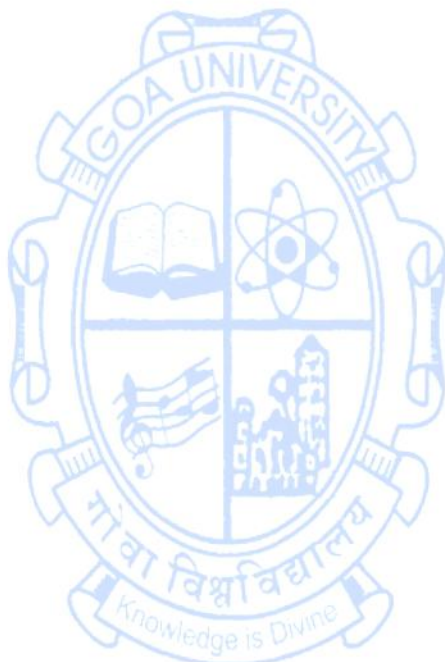


Name of the Programme : M.E in Information Technology and Engineering (RC 2024-25)
Course code : ITH-632
Title of the course : Brain Computer Interface Lab
Number of Credits : 1
Effective from AY : 2024-25

Pre- requisites for the Course:	Basics of Machine Learning and programming	
Course Objectives:	This course will enable students to: 1. Demonstrate usage of Matplotlib for basic EEG data visualization. 2. Apply filtering and feature extraction techniques on EEG signals. 3. Implement machine learning models for classification and regression tasks. 4. Evaluate and optimize EEG signal features using nature-inspired algorithms.	
Contents:	List of Experiments	No. of Hours
	1. Demonstrate usage of Matplotlib for creating basic plots and visualizations. 2. Study of Open-Source tool EEGLAB. 3. Study of Basic EEG Signal Acquisition and Analysis. 4. Apply a bandpass filter to isolate specific frequency bands of EEG Signals. 5. Perform Fast Fourier Transform (FFT) on EEG data to analyze frequency components. 6. Perform feature extraction from EEG signal. 7. Perform Feature Optimisation using Nature Inspiring Algorithm. 8. Implementing Scikit-learn for classification and regression tasks. 9. Perform Artifact removal on EEG data. 10. Perform Training and Evaluating of Machine Learning Models like classifiers.	30
Pedagogy:	Integration of instructional learning, constructive thinking, inquiry-based, collaborative, experiential, and problem-solving approaches.	
References/ Readings:	Text Books: 1. Jonathan Wolpaw, Elizabeth Winter Wolpaw, Brain Computer Interfaces Principles and Practice, 1st Edition, Oxford University Press, 2012, ISBN-13: 978-0195388855. 2. Mousa Mohammad Nia, Brain Computer Interface with ICA and Evolutionary Algorithms, 1st Edition, 2020, ISBN-13: 978-0367259034. Reference Books: 1. Ella Hassianien, A & Azar. A. T, Brain-Computer Interfaces Current Trends and Applications, 1st Edition, Springer, 2015, ISBN-13: 978-3-319-10977. 2. Rajesh. P, N. Rao, Brain-Computer Interfacing: An Introduction, 1st Edition, Cambridge University Press, 2013, ISBN-13: 978-1108750708. 3. Wes McKinney, Python for Data Analysis-Hands-On Machine Learning	

	with Scikit-Learn, Keras, and TensorFlow, 3rd Edition, O'Reilly Media, 2019, ISBN-13: 978-1098125974.
Course Outcomes:	Upon completion of this course, the students will be able to: CO 1. Demonstrate visualizations of EEG data using plotting tools. CO 2. Apply filtering and feature extraction techniques on EEG signals. CO 3. Develop machine learning models for EEG data classification and regression. CO 4. Optimize and evaluate EEG features using nature-inspired algorithms.

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Name of the Programme : M.E in Information Technology and Engineering (RC 2024-25)
Course code : ITH-633
Title of the course : Advances in Cyber Security
Number of Credits : 3
Effective from AY : 2024-25

Pre- requisites for the Course:	Current issues related to cyber crime	
Course Objectives:	This course will enable students to: 1. Identify key cybersecurity concepts, threats, and terminologies. 2. Analyze various cyber-attacks, scams, and social engineering techniques. 3. Evaluate legal frameworks and ethical considerations in cybersecurity. 4. Assess modern cybersecurity technologies, data privacy laws, and national policies.	
Contents:	Topics	No. of Hours
UNIT-1	Introductions to Cyber security: Cyber security increasing threat landscape, Cyber security terminologies- Cyberspace, attack, attack vector, attack surface, threat, risk, vulnerability, exploit, exploitation, hacker, Cracker, Cyber terrorism, Protection of end user machine, Critical IT and National Critical Infrastructure, Cyberwarfare.	10
UNIT-2	Cyber crimes targeting Computer systems and Mobiles: data diddling attacks, spyware, logic bombs, DoS, DDoS, APTs, virus, Trojans, ransomware, data breach. Online scams and frauds: email scams, Phishing, Vishing, Smishing, Online job fraud, Debit/ credit card fraud, Online payment fraud, Cyberbullying, website defacement, Cybersquatting, Pharming, Cyber espionage, Cryptojacking, Darknet- illegal trades. Social Media Scams & Frauds: impersonation, identity theft, job scams, child pornography, cyber stalking, Social Engineering attacks, Crime reporting procedure.	11
UNIT-3	Legal aspects of Cyber security: Cyber crime and legal landscape around the world, IT Act, 2000 and its amendments. Limitations of IT Act, 2000. Cyber crime and punishments, Cyber Laws and Legal and ethical aspects related to new technologies- AI/ML, IoT, Blockchain and social media. Latest in security: AI-powered threat detection, Defensive AI, Zero Trust Security, Cloud security.	12
UNIT-4	Data Privacy and Security: Cyber security Management, Compliance and Governance Data security and Acts: Data protection, Data privacy and data security, Personal Data Protection Bill and its compliance, Data protection principles, big data security issues and challenges, Data protection regulations of other countries- General Data Protection Regulations (GDPR), 2016 Personal Information	12

	Protection and Electronic Documents Act (PIPEDA), social media-data privacy and security issues. Mobile Security, IoT security. Cyber security Plan- National cyber security policy and strategy. Cybersecurity skills gap.	
Pedagogy:	Interactive, reflective, and inquiry-based methods, with a strong emphasis on critical thinking and problem-solving skills.	
References/ Readings:	Text Books: 1. Debtoru Chatterjee, Cyber Crime and its Prevention in Easy Steps, 1st Edition, Khanna Publishing, 2022, ISBN-13: 978-93-55380-74-6. 2. John R. Vacca, Computer Forensics: Computer Crime Scene Investigation, 1st Edition, Charles River Media, 2015, ISBN-13: 978-1584500186. Reference Books: 1. Kevin Beaver, Hacking for Dummies, 3rd Edition, John Wiley & Sons, 2016, ISBN-13: 978-0470550939. 2. Nilakshi Jain and Ramesh Menon, Cyber Security and Cyber laws, 1st Edition, Wiley publication, 2020, ISBN-13: 978-9390395750. 3. Santosh Kumar & Gagandeep Kaur, Cyber Crimes and laws, 3rd Edition, Whitesman Publishing, 2024, ISBN-13: 978-8195962904.	
Course Outcomes:	Upon completion of this course, the students will be able to: CO 1. Explain cybersecurity threats and attack types. CO 2. Analyze and differentiate between cybercrimes and online scams. CO 3. Apply legal knowledge to evaluate cybersecurity laws and ethical issues. CO 4. Assess advanced security measures, data protection regulations, and national cybersecurity strategies.	

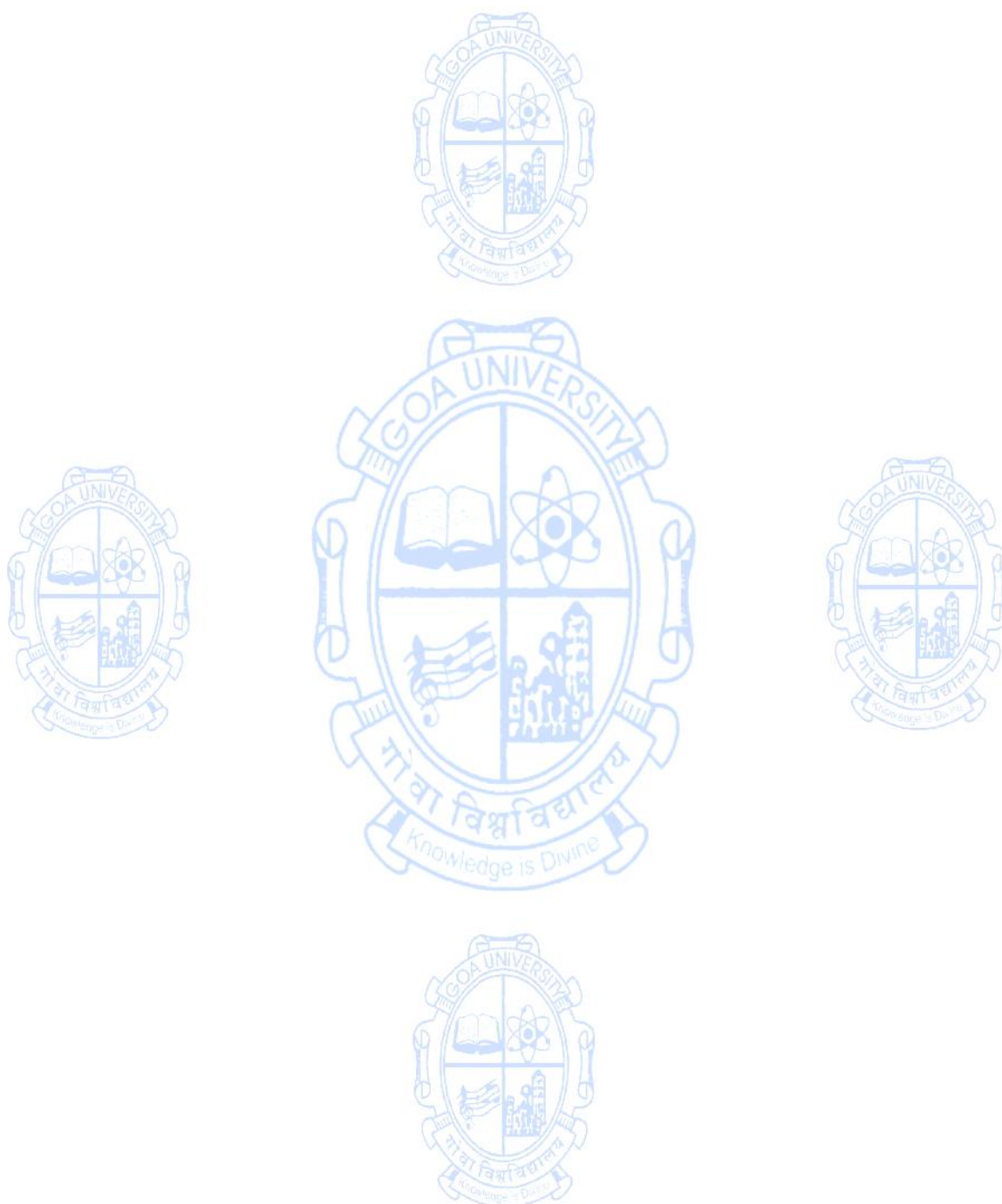
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Name of the Programme : M.E in Information Technology and Engineering (RC 2024-25)
Course code : ITH-634
Title of the course : Advances in Cyber Security Lab
Number of Credits : 1
Effective from AY : 2024-25

Pre- requisites for the Course:	Basics of programming	
Course Objectives:	This course will enable students to: 1. Describe various database security and protection methods. 2. Perform ethical hacking and penetration testing techniques. 3. Analyze network traffic using tools and Python scripts. 4. Implement malware analysis and intrusion detection systems.	
Contents:	List of Experiments	No. of Hours
	1. Study various methods of protecting and securing databases. 2. Implement ethical hacking 3. Demonstrate usage of network analysis tool 4. Analyse the security vulnerabilities of E-Mail Applications 5. Write a python script to capture and analyze network packets (using libraries like Scapy or PySpark) 6. Create a web scraper in Python to gather data from websites (using BeautifulSoup, Selenium) 7. Demonstrate simple penetration testing tasks using Python (Eg: port scanning, vulnerability scanning with tools like Nmap in Python. 8. Implement Malware analysis 9. Write python scripts for basic static malware analysis 10. Implement an IDS (Intrusion detection system)	30
Pedagogy:	Integration of instructional learning, constructive thinking, inquiry-based, collaborative, experiential, and problem-solving approaches.	
References/ Readings:	Text Books: 1. Debtoru Chatterjee, Cyber Crime and its Prevention in Easy Steps, 1 st Edition, Khanna Publishing, 2022, ISBN-13: 978-93-55380-74-6. 2. John R. Vacca, Computer Forensics: Computer Crime Scene Investigation, 1 st Edition, Charles River Media, 2015, ISBN-13: 978-1584500186. Reference Books: 1. Kevin Beaver, Hacking for Dummies, 3 rd Edition, John Wiley & Sons, 2016, ISBN-13: 978-0470550939. 2. Nilakshi Jain and Ramesh Menon, Cyber Security and Cyber laws, 1 st Edition, Wiley publication, 2020, ISBN-13: 978-9390395750. 3. Santosh Kumar & Gagandeep Kaur, Cyber Crimes and laws, 3 rd Edition, Whitesman Publishing, 2024, ISBN-13: 978-8195962904.	
Course Outcomes:	Upon completion of this course, the students will be able to: CO 1. Explain the concepts of detecting vulnerabilities. CO 2. Elaborate on Cybercrimes considering its legal and ethical aspects.	

	CO 3. Apply various procedures/tools for handling crimes given certain scenarios. CO 4. Design and implement security solutions.
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Research Specific Elective (RSE) Courses

Name of the Programme : M.E in Information Technology and Engineering (RC 2024-25)
Course code : ITH-661
Title of the course : Digital Forensics
Number of Credits : 2
Effective from AY : 2024-25

Pre- requisites for the Course:	Current issues related to cyber crime	
Course Objectives:	This course will enable students to: 1. Define key concepts and terminology in cybersecurity and cybercrime. 2. Explain various cyber threats, online frauds, and legal frameworks. 3. Analyze vulnerabilities in systems, social media, and mobile security. 4. Evaluate recent cybersecurity technologies and data privacy regulations.	
Contents:		No. of Hours
UNIT-1	Introduction to cyber-crime investigation: Conducting an Investigation, preparing for search and seizure, securing crime scene. Introduction to Cyber forensics: Information Security Investigations, investigating large scale data breach cases. Analyzing malicious software. Types of Computer Forensics Technology, Spyware and Adware, Encryption Methods and Vulnerabilities, Steganography.	7
UNIT-2	Types of Computer Forensics Systems: Internet Security Systems, Intrusion Detection Systems, Firewall Security Systems. Cloning of Digital Exhibits. Different Imaging Formats— Raw Format, Proprietary Formats, Advanced Forensic Formats, Imaging vs Cloning/Copying. Ethical Hacking: Windows Hacking, Malware, Scanning, Cracking. Digital Forensics Standard Operating Procedures. Software and Hardware Tools used in Forensic Analysis – Open Source and Proprietary tools; Challenges and issues in Cyber-crime investigation and Digital forensics.	8
UNIT-3	Evidence Collection and Data Seizure: Why Collect Evidence, Collection Options Obstacles, Types of Evidence, Volatile Evidence, Collection of Evidences from crime scene, Acquisition, & Preservation, Examination and Analysis, Documentation and Reporting, Maintaining the Chain of Custody; Reconstructing the Attack.	7
UNIT-4	Forensic Analysis: File Systems, Registry, Event logs, Shortcut files, Executables; Windows registry, startup tasks, Jumplists, Forensic Analysis of the Registry. Current computer forensics tools- software, hardware tools, validating and testing forensic software, E-Mail investigations- investigating email crime and violations, understanding E-Mail servers, specialized E-Mail	8

	forensics tools.	
Pedagogy:	Interactive, reflective, and inquiry-based methods, with a strong emphasis on critical thinking and problem-solving skills.	
References/ Readings:	Text Books: 1. Christof Paar, Jan Pelzl, Understanding Cryptography: A Textbook for Students and Practitioners, 2nd Edition, Springer, 2010, ISBN-13: 978-3642041006. 2. Nelson, B, Phillips, A, Enfinger, F, Stuart, C., Guide to Computer Forensics and Investigations, 2nd Edition, Thomson Course Technology, 2006, ISBN-13: 978-0619217068. Reference Books: 1. Ali Jahangiri, Live Hacking: The Ultimate Guide to Hacking Techniques & Countermeasures for Ethical Hackers & IT Security Experts, 3rd Edition, 2019, ISBN-13: 978-0984271504. 2. Computer Forensics: Investigating Network Intrusions and Cyber Crime (Ec-Council Press 12 Series: Computer Forensics), 1st Edition, 2010, ISBN-13: 978-1435483521. 3. Warren G. Kruse II and Jay G. Heiser, Computer Forensics: Incident Response Essentials, 4th Edition, Addison Wesley, 2022, ISBN-13: 978-0201707199.	
Course Outcomes:	Upon completion of this course, the students will be able to: CO 1. Define basic concepts, threats, and terminologies in cybersecurity. CO 2. Explain the legal, ethical, and technical issues in cybercrime and protection. CO 3. Analyze modern cyberattacks, online scams, and security vulnerabilities. CO 4. Evaluate advanced cybersecurity solutions and data privacy laws.	

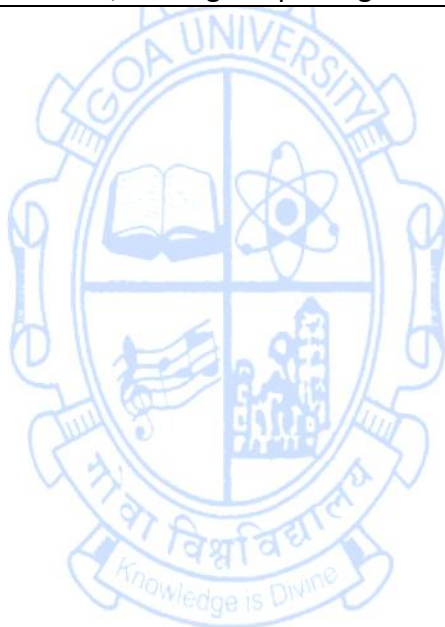
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Name of the Programme : M.E in Information Technology and Engineering (RC 2024-25)
Course code : ITH-662
Title of the course : Digital Forensic Lab
Number of Credits : 2
Effective from AY : 2024-25

Pre- requisites for the Course:	Basics of programming	
Course Objectives:	This course will enable students to: 1. Investigate digital evidence from computer systems, mobile devices, and networks. 2. Apply forensic tools for data recovery, malware analysis, and network traffic inspection. 3. Examine procedures for evidence handling, chain of custody, and legal presentation. 4. Demonstrate methods of evidence acquisition, preservation, and reporting for forensic scenarios.	
Contents:	List of Experiments	No. of Hours
	1. Work with Windows registry and log data analysis 2. Implement recovery and analysis of slack space data 3. Perform static analysis of malware 4. Implement data acquisition and analysis of Android phones 5. Implement traffic analysis of network by live packet capturing 6. Analyse browser history and browser caches of Windows system 7. Maintain chain of custody for a given cybercrime scenario 8. Perform evidence collection and analysis from CCTV, DVRs 9. Track and analyse source of email 10. Experiment with data recovery tools (e.g., PhotoRec) 11. Implement a network analyser 12. Prepare evidence for presentation in the legal format 13. Collect evidence from crime scene 14. Identify steps for transportation of evidence from crime scene 15. Identify method/steps of preservation of evidence from crime scene for a given scenario.	60
Pedagogy:	Integration of instructional learning, constructive thinking, inquiry-based, collaborative, experiential, and problem-solving approaches.	
References/ Readings:	Text Books: 1. Bill Nelson, Amelia Phillips and Christopher Steuart, Guide to Computer Forensics and Investigations, 5th Edition, Cengage, 2010, ISBN-13: 978-1285060033. 2. Dr. Darren Hayes, A Practical Guide to Computer Forensics Investigation, 1st Edition, Pearson Publishers, 2014, ISBN-13: 978-0789741158. 3. Reference Books:	

	1. Eoghan Casey, Handbook of Digital forensics and Investigation, Elsevier Academic Press, 2009, ISBN-13: 978-0123742674. 2. Nina Godbole and Sunit Belapore, Cyber Security: Understanding Cyber Crimes, Computer Forensics and Legal Perspectives, Wiley Publications, 2011, ISBN-13: 978-8126521791. 3. EC-Council, Computer Hacking Forensic Investigator v.9, ISBN-13: 978-1635671759.
Course Outcomes:	Upon completion of this course, the students will be able to: CO 1. Identify digital evidence sources from computers, networks, and mobile devices. CO 2. Demonstrate use of forensic tools for data acquisition and malware analysis. CO 3. Analyze forensic artifacts such as logs, browser history, and captured network traffic. CO 4. Evaluate evidence handling procedures including chain of custody, preservation, and legal reporting.

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Name of the Programme : M.E in Information Technology and Engineering (RC 2024-25)
 Course code : ITH-663
 Title of the course : Deep Learning Techniques
 Number of Credits : 2
 Effective from AY : 2024-25

Pre- requisites for the Course:	Basics of Machine Learning	
Course Objectives	This course will enable students to: 1. Understand the foundations of machine learning and the evolution of deep learning. 2. Explain the architecture and training of neural networks including CNNs and RNNs. 3. Analyze optimization techniques and issues related to model training and generalization. 4. Apply deep learning models to real-world problems in vision, speech, and sequence modeling.	
Contents:		No. of Hours
UNIT-1	Fundamentals of Deep Learning: A Brief History of Machine Learning, Deep Learning. Fundamentals of Machine Learning: Evaluating Machine Learning Models, Data Preprocessing, Feature Engineering, and Feature Learning, Overfitting and Underfitting, The Universal Workflow of Machine Learning The Neural Network: Building Intelligent Machines, The Limits of Traditional Computer Programs, The Mechanics of Machine Learning, The Neuron, Expressing Linear Perceptrons as Neurons, Feed-Forward Neural Networks, Linear Neurons and Their Limitations, Sigmoid, Tanh, and ReLU Neurons, Softmax Output Layers Training Feed-Forward Neural Networks: Gradient Descent, Gradient Descent with Sigmoidal Neurons, The Backpropagation Algorithm, Test Sets, Validation Sets, and Overfitting.	8
UNIT-2	Beyond Gradient Descent: The Challenges with Gradient Descent, Local Minima in the Error Surfaces of Deep Networks, Model Identifiability, Local Minima in Deep Networks. Convolutional Networks: The Convolution Operation, Motivation, Pooling, Convolution Algorithms, Random or Unsupervised Features, The Neuroscientific Basis for Convolutional Networks, Convolutional Networks	8
UNIT-3	Convolutional Neural Networks in Practice: The Code for our Convolutional Networks, Recent Progress in Image Recognition, Other Approaches to Deep Neural Nets. Sequence Modeling using Recurrent and Recursive Nets: Unfolding Computational Graphs, Recurrent Neural Networks, Bidirectional RNNs, Deep Recurrent Networks, Recursive Neural	8

	Networks, The Long Short-Term Memory and Other Gated RNNs, Optimization for Long-Term Dependencies.	
UNIT-4	Practical Methodology: Performance Metrics, Default Baseline Models, Determining Whether to Gather More Data, Selecting Hyperparameters, Debugging Strategies, Multi-Digit Number Recognition Applications of Deep Learning: Large Scale Deep Learning, Computer Vision, Speech Recognition.	6
Pedagogy:	Interactive, reflective, and inquiry-based methods, with a strong emphasis on critical thinking and problem-solving skills.	
References/ Readings:	Text Books: 1. Ian Goodfellow, Yoshua Bengio and Aaron Courville, Deep Learning, 1st Edition, MIT Press, 2016, ISBN-13: 978-0262035613. 2. Nikhil Buduma, Fundamentals of Deep Learning: Designing Next-Generation Machine Intelligence Algorithm, 2nd Edition, O'Reilly Media, 2017, ISBN-13: 978-1491925619. Reference Books: 1. François Chollet, Deep Learning with Python, 2nd Edition, Manning Publications, 2017, ISBN-13: 978-1617296864. 2. Michael Nielsen, Neural networks and deep learning, 1st Edition, Determination Press, 2015.	
Course Outcomes:	Upon completion of this course, the students will be able to: CO 1. Describe fundamental concepts of machine learning and deep learning. CO 2. Explain the structure and functioning of neural networks including CNNs and RNNs. CO 3. Analyze training challenges and optimization techniques for deep networks. CO 4. Apply deep learning models to solve problems in computer vision, speech, and sequence data.	

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Name of the Programme : M.E in Information Technology and Engineering (RC 2024-25)
Course code : ITH-664
Title of the course : Deep Learning Techniques Lab
Number of Credits : 2
Effective from AY : 2024-25

Pre- requisites for the Course:	Basics of programming	
Course Objectives:	This course will enable students to: 1. Clean datasets for deep learning training. 2. Build neural network models using frameworks like TensorFlow or PyTorch. 3. Evaluate model accuracy and diagnose learning issues. 4. Apply deep learning techniques to solve practical problems in image and sequence data.	
Contents:	List of Experiments	No. of Hours
	1. Implement basic tensor operations in Python. 2. Implement a binary classifier using (1) support vector machine (2) decision tree (3) random forest classifier 3. Implement a multi-class classifier using (1) support vector machine, (2) decision tree (3) random forest classifier 4. Implement a regression model using a single variable 5. Implement a regression model using multiple variables 6. Build an Artificial Neural Network by implementing the Backpropagation algorithm 7. Develop a program that converts a video into frames 8. Build an image classification model using a single convolution layer CNN to classify images in a multi-category dataset 9. Design an image classification model using 2 convolution layers CNN to classify images in a multi-category dataset 10. Implement classifiers using any 3 standard CNN architecture models to classify images in a multi category image dataset 11. Develop a text-to-speech conversion model using a CNN 12. Develop a character recognition model using a CNN 13. Implement the YOLO algorithm for object detection 14. Develop an RNN model for sentiment analysis 15. Implement Generative Adversarial Networks to generate realistic Images.	60
Pedagogy:	Integration of instructional learning, constructive thinking, inquiry-based, collaborative, experiential, and problem-solving approaches.	

References/ Readings:	Text Books: 1. Ian Goodfellow, Yoshua Bengio and Aaron Courville, Deep Learning, 1st Edition, MIT Press, 2016, ISBN-13: 978-0262035613. 2. Nikhil Buduma, Fundamentals of Deep Learning: Designing Next-Generation Machine Intelligence Algorithm, 2nd Edition, O'Reilly Media, 2017, ISBN-13: 978-1491925619. Reference Books: 1. François Chollet, Deep Learning with Python, 2nd Edition, Manning Publications, 2017, ISBN-13: 978-1617296864. 2. Michael Nielsen, Neural networks and deep learning, 1st Edition, Determination Press, 2015.
Course Outcomes:	Upon completion of this course, the students will be able to: CO 1. Implement data preprocessing and model evaluation techniques for deep learning tasks. CO 2. Construct and train neural network architectures using deep learning libraries. CO 3. Analyze performance of models like CNNs and RNNs on vision and sequence data. CO 4. Design and test deep learning solutions for real-world applications.

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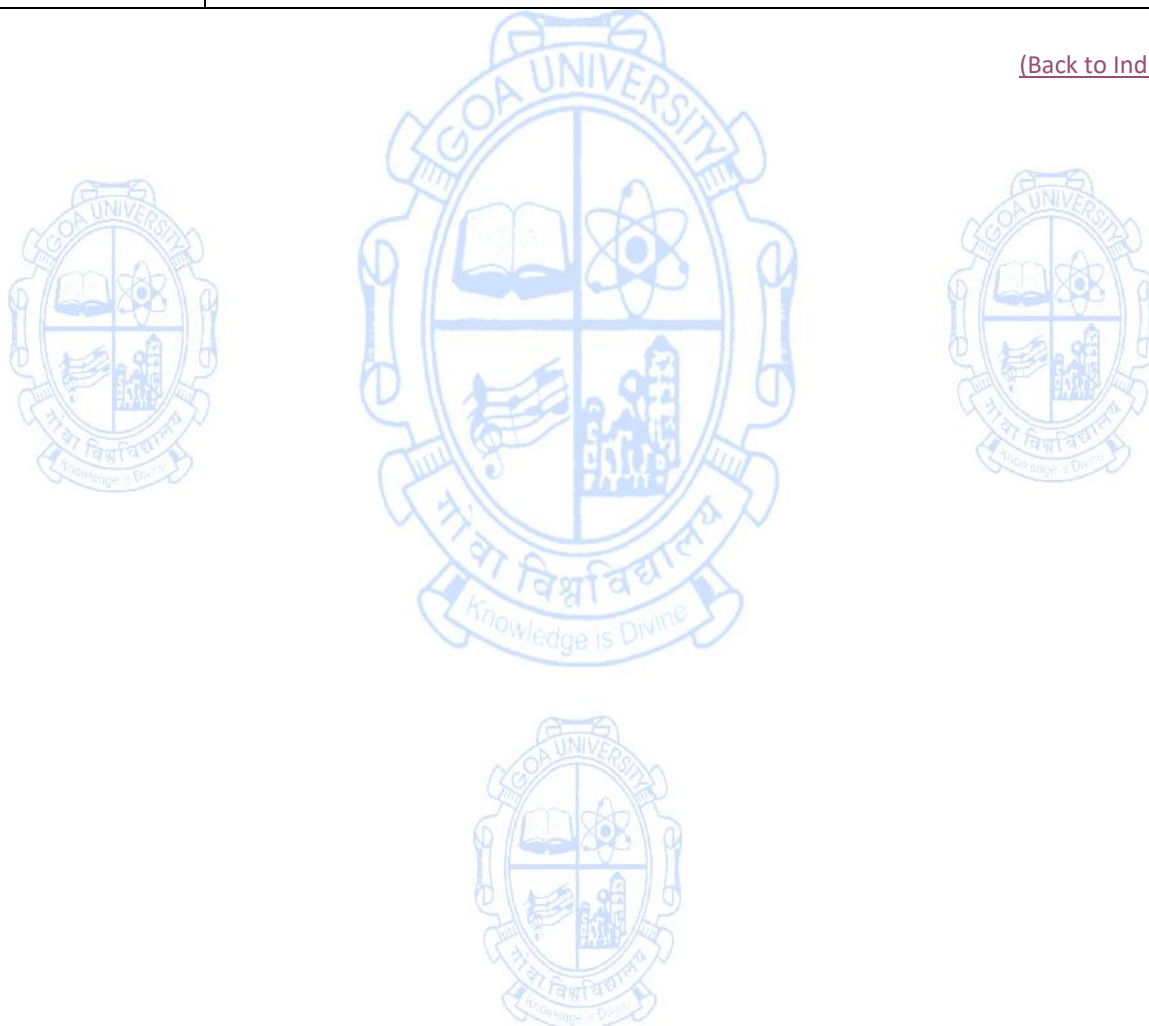
Generic Elective (GE) Courses

Name of the Programme : M.E in Information Technology and Engineering (RC 2024-25)
Course Code : GEC-681
Title of the Course : Sustainability - Principles & Practices
Number of Credits : 03
Effective from AY : 2024-25

Pre-requisites for the Course:	Undergraduate level knowledge of any branch of engineering	
Course Objectives:	The course aims to provide the student with an: 1. Understanding of importance of Sustainability Practices 2. Explanation of Assessment, Planning and Implementation of Sustainability Principles 3. Description of the steps involved in implementing sustainable solutions 4. Apply the knowledge of sustainability practices to real life situations.	
Content:		No. of Hours
Unit-1	Overview on Global Sustainability Goals (SDGs): Industry-Innovation-Infrastructure, Health & Well Being, Clean Water & Sanitation, Education, Responsible Consumption and production, Climate Action, Quality Education, Economic growth, sustainable community living,	10
Unit-2	Sustainability: Requirements for Sustainability, Approaches towards Sustainable Engineering, Sustainability Challenges, Environmental Challenges; Reasons for Un-sustainability – Economics and Environment, Corporate View of Sustainability, Social Attitude, Approach, Cultural Narratives, Political Aspects, Ethics and Morals. Steps in life cycle impact assessment	13
Unit-3	Sustainability Assessment: Steps in assessing life cycle, data availability, process network analysis, Input-Output Analysis, Hybrid Models; Carbon footprint, Water footprint, Energy analysis of technologies, processes and its economics; Concept of Exergy and Emergy Analysis; Ecosystem Services in Sustainability Assessment; Case Studies	10
Unit-4	Solutions for Sustainability: Designing sustainable processes and products; Techno-Economic Analysis; Energy Ecosystem and its dynamic characteristics; Circular Economy; Nature based solutions, Green infrastructure, Techno-ecological synergy; Economic Policies, Societal Developments; Case Studies.	12
Pedagogy	Interactive learning, reflective thinking, critical analysis, and problem-	

	solving.
References/ Readings:	1. Raj Gaurang Tiwari, 'Sustainability Principles and Applications in Engineering Practices', Nova Science Publishers, 2024, ISBN:9798891136403 2. Bhavik R Bakshi, 'Sustainable Engineering', Cambridge University Press, 2019, ISBN:9781108420457 3. Margaret Robertson, 'Sustainability – Principles & Practices', Routledge Publishers, 2017, ISBN: 97811138650244
Course Outcomes:	After going through this course, student will be able to: CO 1. Understand the importance of sustainability practices CO 2. Assess, Plan and Suggest basic sustainability practices CO 3. Explain the steps involved in implementing sustainable solutions CO 4. Prepare a plan for sustainability practices to real life situations.

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Name of the Programme	: M.E in Information Technology and Engineering (RC 2024-25)
Course Code	: GEC-682
Title of the Course	: Sustainability - Principles & Practices Lab
Number of Credits	: 01
Effective from AY	: 2024-25

Pre-requisites for the Course:	Undergraduate level knowledge of any branch of engineering	
Course Objectives:	The course aims to provide the student with an: 1. Understanding of importance of Sustainability Development Goals (SDG) 2. Explanation on Assessment, Planning and Implementation of SDG 3. Description of the steps involved in order to achieve the SDG. 4. Apply the knowledge of sustainability practices to real life situations.	
Content:	The United Nations has promulgated Sustainable Development Goals (SDGs). Every student has to prepare a detail report and presentation, based relevant literature, field visits and data collection, interaction with experts, on ANY TWO topics of SDG as applied to the local region or State of Goa. (1) No Poverty (2) Zero Hunger (3) Good Health & Well Being (4) Quality Education (5) Gender Equality (6) Clean Water & Sanitation (7) Affordable & Clean Energy (8) Decent Work and Economic Growth (9) Industry, Innovation and Infrastructure (10) Reduce Inequalities (11) Sustainable Cities & Communities (12) Responsible Consumption and Production (13) Climate Action (14) Life Below Water (15) Life on Land (16) Peace, Justice & Strong Institutions	No. of Hours 30
Pedagogy	Instructional learning, Inquiry based learning, Constructive learning, Collaborative learning and problem solving	
References/ Readings:	1. Raj Gaurang Tiwari, 'Sustainability Principles and Applications in Engineering Practices', Nova Science Publishers, 2024, ISBN:9798891136403 2. Bhavik R Bakshi, 'Sustainable Engineering', Cambridge University Press, 2019, ISBN:9781108420457	

	3. Margaret Robertson, 'Sustainability – Principles & Practices', Routledge Publishers, 2017, ISBN: 97811138650244
Course Outcomes:	After going through this course, student will be able to: CO 1. Understand the importance of sustainability Development Goals (SDGs) CO 2. Assess, Plan and Suggest basic sustainability practices CO 3. Explain the steps involved in order to achieve the SDG CO 4. Prepare a plan for sustainability practices to real life situations.

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Name of the Programme : M.E in Information Technology and Engineering (RC 2024-25)
Course Code : GEC-683
Title of the Course : Project Management
Number of Credits : 03
Effective from AY : 2024-25

Pre-requisites for the Course:	Undergraduate level knowledge of any branch of engineering	
Course Objectives:	The course aims to provide the student with an: 1. Understanding of the various features of project management 2. Explanation of the relevance of human resource planning and management 3. Describes the importance of procurement planning, cost estimation, and quality management. 4. Detailed explanation on time and risk management.	
Content:		No. of Hours
Unit-1	Overview on Project Management: Need for Project Management, Project Life Cycle and its Phases, Scope of the project, requirements and scope, Organizational Influences, Project Management Plan, Integrated Change Control Plan, Agile Project Management and Lean Project Management, Project selection and portfolio management. Economics & Cost Management: Time Value of Money, Cost-Benefit Ratio, Cost estimation, methods of preparing estimates, budgeting, Cost monitoring and Control, cost on completion.	10
Unit-2	Human Resource Management, Planning Human Recourses, Acquiring human resources, developing and strategizing deployment of resources, leadership qualities, team management – motivation, monitoring and control, conflict management and interpersonal relationship management. Importance of Communication and communication management – tools and techniques; basic human fundamentals, ethics and professional conduct,	12
Unit-3	Procurement Management- Planning, Implementation – Monitoring and control of goods and services; Stakeholders Management, Contracts drafting, preparation, approval, implementation and closure. Quality Management: Introduction, quality planning tools and techniques, quality monitoring and control, tools and techniques,	13
Unit-4	Time Management: Purpose of Time Management, Time Planning, different methods of activity planning, milestones,	10

	resource assignment and time lines. Time monitoring and control - different types of charts; Path Planning – forward, backward, critical, lag and lead time lines. Risk Management – Risk Identification, Risk Qualitative Analysis, Risk Quantitative Analysis, Risk Response, Monitoring and Control	
Pedagogy	Interactive learning, reflective thinking, critical analysis, and problem-solving.	
References/ Readings:	1. J. Michael Bennet, Danny S.K. Ho, 'Project Management for Engineers', World Scientific Publishing, 2014, ISBN: 13-978-981444-7928. 2. J. M. Nicholas, Herman Steyn, 'Project Management for Engineering, Business and Technology, 6th Edn, Taylor & Francis Publications, 2021, ISBN: 978-0-367-277730-7 3. Neil G Siegel, Engineering Project Management, Wiley Publications, 2019, ISBN: 9781119525769. 4. Khanna.R.B., Project Management, PHI Publishing, 2011, ISBN: 978-81-203-4288.	
Course Outcomes:	After going through this course, student will be able to: CO 1. Explain the importance of Project Management CO 2. Describe the various components of Project Management CO 3. Analyze the importance of cost, human resource, procurement, quality, time and risk management CO 4. Apply project management knowledge in their professional life.	

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Name of the Programme : M.E in Information Technology and Engineering (RC 2024-25)
Course Code : GEC-684
Title of the Course : Project Management Lab
Number of Credits : 01
Effective from AY : 2024-25

Pre-requisites for the Course:	Undergraduate level knowledge of any branch of engineering	
Course Objectives:	The course aims to provide the student with an: 1. Understanding of the various features of project management 2. Explanation of the relevance of applying project management knowledge to any one domain 3. Describes the advantages of applying project management tools & techniques to address specific problems 4. Ability to prepare reports and presentation on specific areas by applying knowledge of Project Management	
Content:		No. of Hours
	Project Management is applicable to all types of Human Activities. Every Student has to choose ANY TWO topics, prepare a detail report and presentation, based relevant literature, field visits and data collection, interaction with experts in the local region or State of Goa. The student shall apply project management knowledge to any ONE topics given below, the list is only indicative, students can choose topics from related / allied areas: (1) Large construction site (on-going projects) – residential, commercial, highways, ports, airports (2) Large Manufacturing Industry in any of the Industrial Areas in Goa, scaling up production, sales / marketing. (3) Waste Management; Water Management; (4) Application of Project Management to Law Enforcement (5) Project Management in Education – infrastructure, skill training (6) Project Management as applied to consumer goods / supplies (7) Manpower Management in the context of AI in software industry (8) Project Management – Global markets for local products using Digital Marketing platforms (9) Project management for Logistics and Transportation (10) Project management for Hospital & Health Management	30
Pedagogy	Instructional learning, Inquiry based learning, Constructive learning,	

	Collaborative learning and problem solving
References/ Readings:	1. J.Michael Bennet, Danny S.K.Ho, 'Project Management for Engineers', World Scientific Publishing, 2014, ISBN: 13-978-981444-7928. 2. J. M. Nicholas, Herman Steyn, 'Project Management for Engineering, Business and Technology, 6th Edn, Taylor & Francis Publications, 2021, ISBN: 978-0-367-277730-7 3. Neil G Siegel, Engineering Project Management, Wiley Publications, 2019, ISBN: 9781119525769. 4. Khanna.R.B., Project Management, PHI Publishing, 2011, ISBN: 978-81-203-4288.
Course Outcomes:	After going through this course, student will be able to: CO 1. Understanding of the various features of project management CO 2. Explanation of the relevance of applying project management knowledge to any one domain CO 3. Describes the advantages of applying project management tools & techniques to address specific problems CO 4. Ability to prepare reports and presentation on specific areas by applying knowledge of Project Management

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SEMESTER IV

Generic Elective (GE) Courses

Name of the Programme : M.E in Information Technology and Engineering (RC 2024-25)
Course Code : GEC-685
Title of the Course : Financial Management
Number of Credits : 04
Effective from AY : 2024-25

Pre-requisites for the Course:	Basic knowledge of Finance, Economics	
Course Objectives:	The course aims to provide the student with an: 1. Understanding of Financial Systems and Its Management 2. Explanation of Financial Planning, Fund Flow and Cost Analysis 3. Analysis of Capital & Working Capital Management, Valuation, Long Term Financing 4. Description of product cost analysis, break even analysis and investment management.	
Content:		No. of Hours
Unit-1	Financial Management: An Overview – Types of Business organizations, Fundamental principle of finance. The Financial System - Functions, Financial Assets and Markets, Financial Statements, Taxes, and Cash Flow - Balance Sheet, Profit and loss Account, Profits Vs Cash Flow, Taxes; Financial decision making.	15
Unit-2	Financial Statement Analysis - Financial Ratios- Liquidity Ratios, Leverage & Profitability Ratios; Fund Flow Analysis - Fund Flow Statement; Breakeven Analysis and Leverages - Cost Volume Profit Analysis; Financial Planning & Forecasting - Financial Planning, Sales Forecast; Cost Analysis - Determination of product cost, overhead cost, volume and profits, planning and control on costs and decision making using costs.	16
Unit-3	Fundamental Valuation Concepts -The Time Value of Money, Risk and Return. Capital Budgeting -Techniques of Capital Budgeting – Capital Budgeting Process, project classification; cash flows, risk analysis, cost of capital; Investment Criteria - Net Present value, Benefit Cost Ratio, Internal Rate of return, Payback Period, Accounting rate of Return.	15

Unit-4	Working Capital Management -Working Capital Policy, Cash and Liquidity Management, Credit Management, Inventory Management, Working Capital Financing; Corporate Valuation: Debt analysis and management, Leasing, Hire Purchase, Valuation, Mergers, acquisitions and Restructuring; Long Term Financing: Sources of Long Term Finance, Raising Long Term Finance.	14
Pedagogy	Interactive learning, reflective thinking, critical analysis, and problem-solving.	
References/ Readings:	1. Prasanna Chandra "Financial Management: Theory and Practice" 11th Edition, McGraw Hill Education Publishers, 2023, ISBN: 978-9355-322-203 2. Pandey I.M., Finance- A Management Guide for Managing Company Funds and Profits, Prentice Hall India Publications, 1995, ISBN:978-8120-309-180 3. Van Horne, J.C, "Fundamentals of Financial Management", 13th Edition, Pearson Publications, 2015, ISBN:978-933-255-8670. 4. Khan, M.Y. and Jain, P.K., "Financial Management", 8th Edition, McGraw-Hill Education Publishers, 2018, ISBN:978-9353-1622-184	
Course Outcomes:	After going through this course, student will be able to: CO 1. Understand the Financial Systems and Its Management CO 2. Explain Financial Planning, Fund Flow and Cost Analysis CO 3. Analyze Capital & Working Capital Management, Valuation, Long Term Financing CO 4. Describe product cost analysis, break even analysis and investment management.	

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Name of the Programme : M.E in Information Technology and Engineering (RC 2024-25)
Course Code : GEC-686
Title of the Course : Entrepreneurship
Number of Credits : 04
Effective from AY : 2024-25

Pre-requisites for the Course:	Basic knowledge of Creative Thinking, Innovation, Finance, Economics	
Course Objectives:	The course aims to provide the student with an: 1. Understanding of entrepreneurial skill sets and different types of entrepreneurship. 2. Explanation of Differences between New Enterprise, Social Enterprise and Family Business 3. Describes the process of preparing business plan, operational plans to start an enterprise 4. Apply the knowledge of market analysis, product planning, customer requirements, costing and finance	
Content:		No. of Hours
Unit-1	Entrepreneurial Characteristics: Overview on Entrepreneurship, Broad classification of entrepreneurs; Leadership, Goal Setting, Time and resource Planning, Communication, Networking, Knowledge & Skill Upgradation; Awareness of Social and Industrial Eco-system; Awareness of Government Policies and Schemes; Digital marketing and business promotion; Local and global market; Basic understanding of Legal and regulatory system, Intellectual Property Rights; Financial Literacy; Decision making and risk taking abilities	18
Unit-2	Creation of New Enterprise: Creativity, Innovation, technology, wealth creation, social impact, Team building, Business Plan, project formulation and feasibility analysis; business simulation; designing and configuring business models and customers, Enterprise management tools and techniques; Launching and managing enterprises; Sales & Marketing Strategies; Human Resources; Incubation, Costing and Financial Plans, Case Studies	14
Unit-3	Social Entrepreneurship: Overview, project formulation and feasibility analysis; understanding customer needs, positioning the firm for social change and strategic advantage; social business model; participatory development; stakeholders; social impact assessment; networking; regional economic models; banking and loans; Women Entrepreneurship; Case Studies	14

Unit-4	Family Business Management : Small and Medium Business Enterprises; Growth plan formulation; Vision, Values and Strategies, Turn around strategies, cost management, finance and liquidity, family to corporate culture; Case Studies;	14
Pedagogy	Interactive learning, reflective thinking, critical analysis, and problem-solving.	
References/ Readings:	1. Nagasubba Rayudu, 'A Textbook on Entrepreneurship & Incubation', Mahi Publications, 2023, ISBN: 978811949282 2. Balasubramanya. M.H., 'Entrepreneurial Ecosystems for Tech Startup in India', Verlag Max Publications, 2021, 9783110679298. 3. Kenji Uchino, 'Entrepreneurship for Engineers', CRC Press, 2010, ISBN: 978143980063 4. Ryszard Praszquier, Andrzej Nowak, 'Social Entrepreneurship', Theory and Practice, Cambridge University Press, 2011, ISBN 9781139504331 5. Peter Leach, Tatwamasi Dixit, 'Indian Family Business Mantras', Rupa Publications, 2016, ISBN: 9788129136945 6. Bill Bolton, John Thompson, 'Entrepreneurs – Talent, Temperament, Opportunity', Elsevier Publications, 2004, ISBN:0750661283 7. John Bessant, Joe Tidd, 'Entrepreneurship', John Wiley Publications, 2015, ISBN: 9781118993095	
Course Outcomes:	After going through this course, student will be able to: CO 1. Understand entrepreneurial skill sets and different types of entrepreneurship. CO 2. Classify New Enterprise, Social Enterprise and Family Business CO 3. Explain process of preparing business plan, operational plans to start an enterprise CO 4. Apply the knowledge of market analysis, product planning, customer requirements, costing and finance	

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